Arcanine LV.53

HP 100

STAGE 1 *Evolves from Growlithe*

NO. 059 Legendary Pokémon HT: 6'03" WT: 341.7 lbs.

Poké-BODY **Flare Condition**

As long as Arcanine has any Energy attached to it, Arcanine has no Weakness.

Burn Out 30+

You may do 30 damage plus 30 more damage. If you do, Arcanine is now Burned.

Flames of Rage 60+

Discard a Energy attached to Arcanine. This attack does 60 damage plus 10 more damage for each damage counter on Arcanine.

Illus. Masakazu Fukuda

weakness +20

resistance

retreat cost

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Bastiodon ◪ lv.41

HP 90

BASIC

Gym Leader's Pokémon

Bounce Back 30

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

Smack Attack 60

Remove 1 damage counter from Bastiodon ◪.

Illus. Hajime Kusajima

weakness ×2

resistance -20

retreat cost

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Darkrai G LV.58

HP 90

BASIC

PokéBeach.com

Team Galactic's Pokémon

Poké-BODY Eerie Aura

Put 1 damage counter on each of your opponent's Pokémon that remains Asleep between turns.

Darkness Sleep 50

If the Defending Pokémon already has any damage counters on it, that Pokémon is now Asleep.

Illus. Makoto Imai

weakness ×2

resistance -20

retreat cost

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Floatzel ◇ LV.37

HP 80

BASIC

Gym Leader's Pokémon

Incite

Search your discard pile for up to 2 Supporter cards, show them to your opponent, and put them into your hand.

Giant Wave 50

Floatzel ◇ can't use Giant Wave during your next turn.

Illus. Midori Harada

weakness ×2

resistance

retreat

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Flygon LV.65

HP 120

STAGE 2 *Evolves from Vibrava*

NO. 330 Mystic Pokémon HT: 6'07" WT: 180.8 lbs.

Poké-BODY Rainbow Float

If any basic Energy card attached to Flygon is the same type as any of your Pokémon, the Retreat Cost for those Pokémon is 0.

★★ Sand Wall 40

Discard a Stadium card your opponent has in play. If you do, prevent all effects of an attack, including damage, done to Flygon during your opponent's next turn.

★★★ Power Swing 60+

Does 60 damage plus 10 more damage for each Evolved Pokémon on your Bench.

Illus. Kouki Saitou

weakness	resistance	retreat cost
★ +30	ϟ -20	

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Froslass ◪ LV.44

HP 70

BASIC

Gym Leader's Pokémon

Sleep Inducer

Switch the Defending Pokémon with 1 of your opponent's Benched Pokémon. The new Defending Pokémon is now Asleep.

Wake-Up Slap 30+

If the Defending Pokémon is affected by any Special Conditions, this attack does 30 damage plus 20 more damage. Then, remove all Special Conditions from the Defending Pokémon.

Illus. Atsuko Nishida

weakness ×2

resistance

retreat

Jirachi LV.39

HP 60

BASIC

NO. 385 Wish Pokémon HT: 1'00" WT: 2.4 lbs.

Poké-POWER Final Wish

Once during your opponent's turn, if Jirachi would be Knocked Out by damage from an attack, you may search your deck for any 1 card and put it into your hand. Shuffle your deck afterward.

Detour

If you have a Supporter card in play, use the effect of that card as the effect of this attack.

Swift 20

This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

Illus. Kenkichi Toyama

weakness +20

resistance -20

retreat cost

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Lucario ☾ Lv.32

HP 80

BASIC

SP

Gym Leader's Pokémon

Poké-BODY **Boundary Aura**

Apply Weakness for each Pokémon *(both yours and your opponent's)* as x2 instead.

Combo Throw 30+

Does 30 damage plus 10 more damage for each Energy attached to the Defending Pokémon.

Illus. Kagemaru Himeno

weakness ×2 | resistance | retreat cost

©2009 Pokémon/Nintendo

Luxray ⚡ LV.48

HP 80

BASIC

SP

Gym Leader's Pokémon

Bite 30

Trash Bolt 70

Discard an Energy card from your hand. (If you can't discard a card from your hand, this attack does nothing.)

Illus. Kouki Saitou

weakness ×2

resistance -20

retreat cost

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Mismagius ◭ LV.26

HP 80

BASIC

SP

Gym Leader's Pokémon

Psychic Removal 10

Flip 2 coins. If both of them are heads, discard all Energy attached to the Defending Pokémon.

Grudge 20+

Does 20 damage plus 10 more damage for each Prize card your opponent has taken.

Illus. Naoyo Kimura

weakness ×2

-20

©2009 Pokémon

Rampardos ◎ LV.63

HP 90

BASIC

Gym Leader's Pokémon

Trample

Flip a coin for each Benched Pokémon *(both yours and your opponent's)*. If that coin flip is heads, this attack does 30 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Rend 40+

If the Defending Pokémon has any damage counters on it, this attack does 40 damage plus 20 more damage.

Illus. Suwama Chiaki

weakness ×2 | resistance | retreat cost

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Roserade ◇ Lv.22

HP 80

BASIC

Gym Leader's Pokemon

Poison Bind 10

The Defending Pokémon is now Poisoned and can't retreat during your opponent's next turn.

Long Whip 30

If the Defending Pokémon is affected by any Special Conditions, you may do 30 damage to any 1 Benched Pokémon instead. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Illus. Kanako Eo

weakness ×2

resistance

retreat cost

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Shiftry LV.55

HP 130

STAGE 2 Evolves from Nuzleaf

Poké-BODY Unlucky Wind

As long as Shiftry is your Active Pokémon, whenever your opponent flips a coin during his or her turn, treat it as tails.

Conform 40

If you have the same number of cards in your hand as your opponent, the Defending Pokémon is now Confused.

Seal Off 60

The Defending Pokémon can't use any Poké-Powers or Poké-Bodies during your opponent's next turn.

weakness resistance retreat cost

©2008 Pokémon/Nintendo

Aggron LV 53

HP 130

STAGE 2

Return Blow

If Aggron was damaged by an attack during your opponent's last turn, this attack does the same amount of damage done to Aggron to the Defending Pokemon.

Metal Fang 40

You may discard the top card of your deck. If you do, remove 2 damage counters and all Special Conditions from Aggron.

Heavy Impact 70

weakness +30

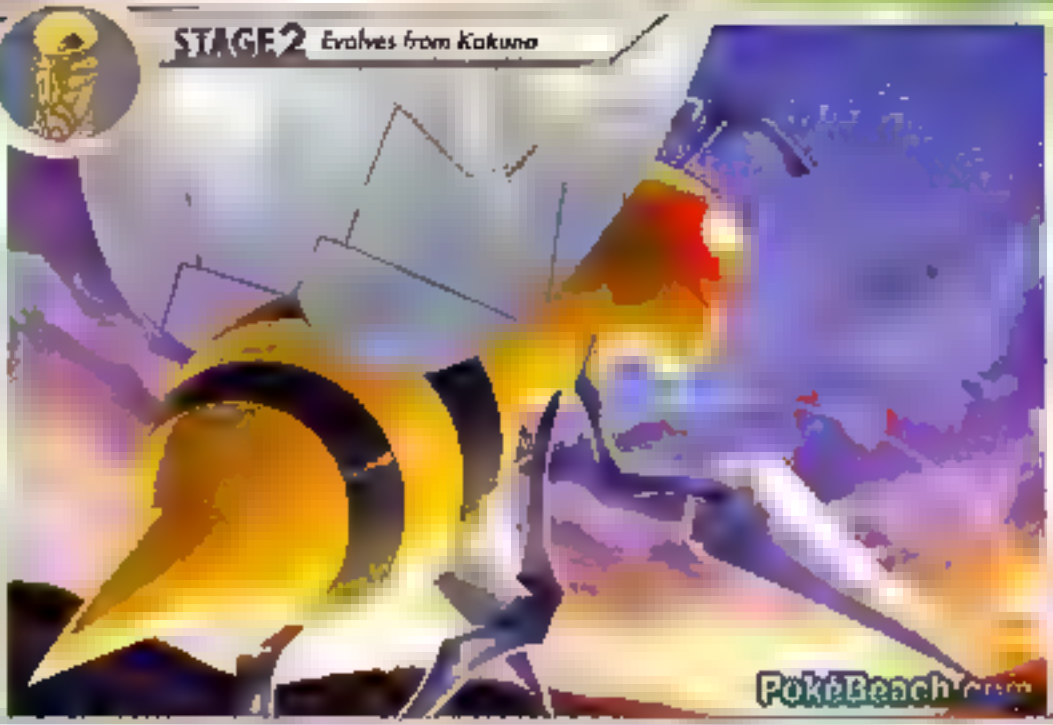
resistance -20

retreat cost

Beedrill lv.47

HP 110

STAGE 2 Evolves from Kakuna



NO. 015 Poison Bee Pokémon Ht: 3'03" Wt: 65.0 lbs.

Poké-POWER Flutter Wings

Once during your turn (before your attack), you may search your deck for a Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward. This power can't be used if Beedrill is affected by a Special Condition.

Needle Shock 30

The Defending Pokémon is now Paralyzed and Poisoned. Ignore this effect if any of your Pokémon used Needle Shock during your last turn.

Its best attack involves flying around at high speed, striking with poison needles, then flying off.

Illus. Kagemaru Himeno

weakness	resistance	retreat cost
+30		

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Bronzong δ Lv.54

HP 90

BASIC

PokéBeach.com

Hand Refresh

Each player shuffles his or her hand into his or her deck and draws up to 4 cards. (You draw your cards first.)

Payback 10+

If your opponent has only 1 Prize card left, this attack does 10 damage plus 50 more damage and the Defending Pokémon is now Confused.

Weakness ×2

Resistance -20

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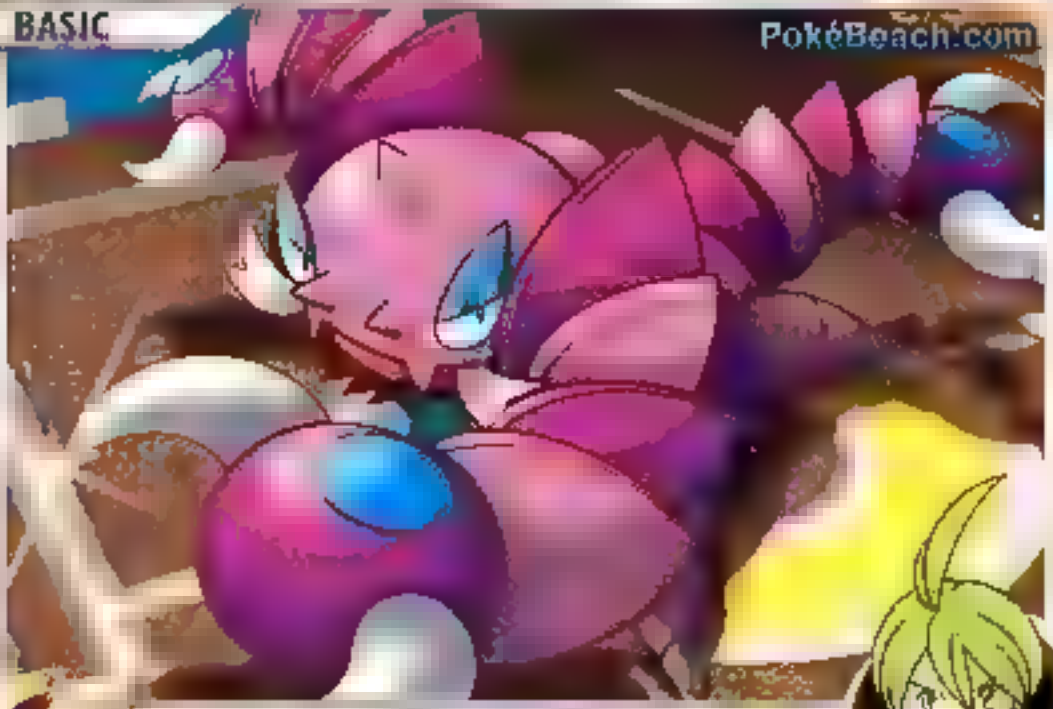
Drapion lv.53 HP 100

BASIC



Body Slam 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Mega Impact 70

weakness resistance retreat cost

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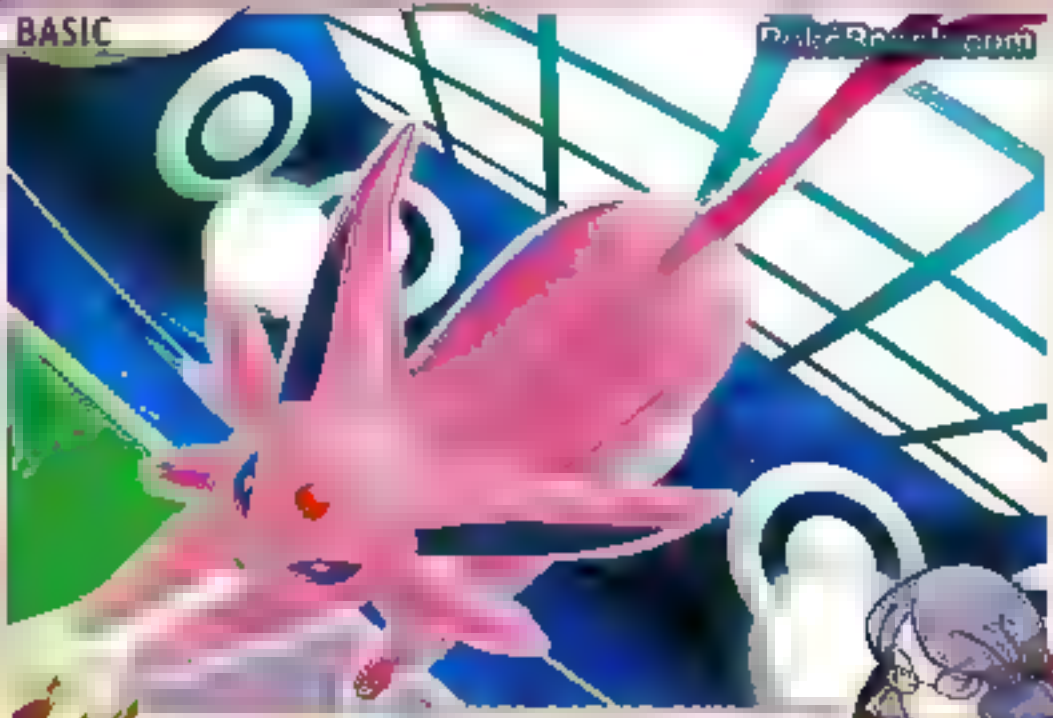
17/111

Espeon δ Lv.55

HP 80

BASIC



Hypnosis

The Defending Pokémon is now Asleep.

Psywave 20+

Does 20 damage plus 10 more damage for each Energy attached to the Defending Pokémon.

Weakness ×2

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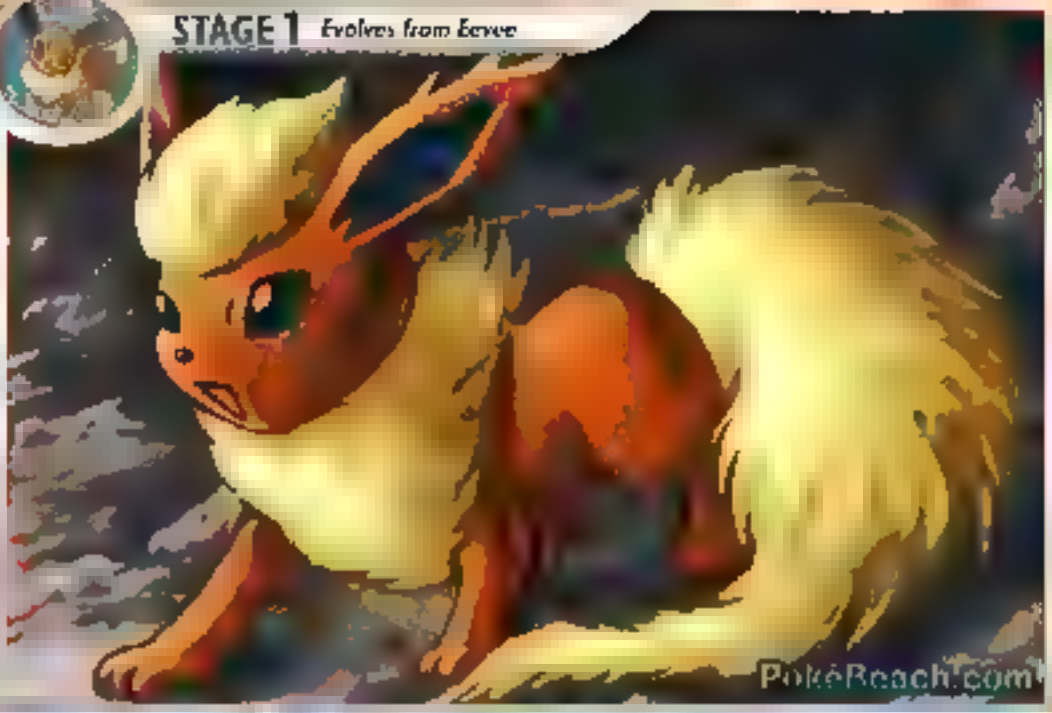
Flareon LV.38

HP 80

STAGE 1 *Evolves from Eevee*



POKÉ-POWER **Undevelop**

Once during your turn *(before your attack)*, you may devolve Flareon and put Flareon into your hand. This power can't be used if Flareon is affected by a Special Condition.

★	**Tail Slap**	**30**
🔥 ★	**Evolving Flare**	**40+**

If Flareon evolved from Eevee during this turn, this attack does 40 damage plus 20 more damage and the Defending Pokémon is now Burned.

Illus. Aiden Hanada

weakness	resistance	retreat cost
💧 +20		★

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Gallade LV.59

HP 80

BASIC

Evolves From Kirlia

Chop Up 20

Does 10 damage to each of your opponent's Benched Pokemon that has any damage counters on it. *(Don't apply Weakness and Resistance for Benched Pokemon.)*

Feint 50

This attack's damage isn't affected by Resistance.

Illus. Mitsuhiro Arita

weakness ×2

resistance

retreat

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20/127

Gastrodon EAST SEA LV.40

HP 90

STAGE 1 Evolves from Shellos East Sea

NO. 423 Sea Slug Pokémon HT: 2 WT: 6.9 lbs

Poké-BODY **Sticky Hold**

If Gastrodon East Sea is switched or retreats to your Bench, move as many Energy cards attached to Gastrodon East Sea as you like to the new Active Pokémon.

Calling Wave

Search your deck for up to 2 Gastrodon and put them onto your Bench as Basic Pokémon. Put 2 damage counters on each of them. Shuffle your deck afterward.

Wave Splash 40

Illus. Ken Sugimori

weakness +30 resistance -20 retreat cost

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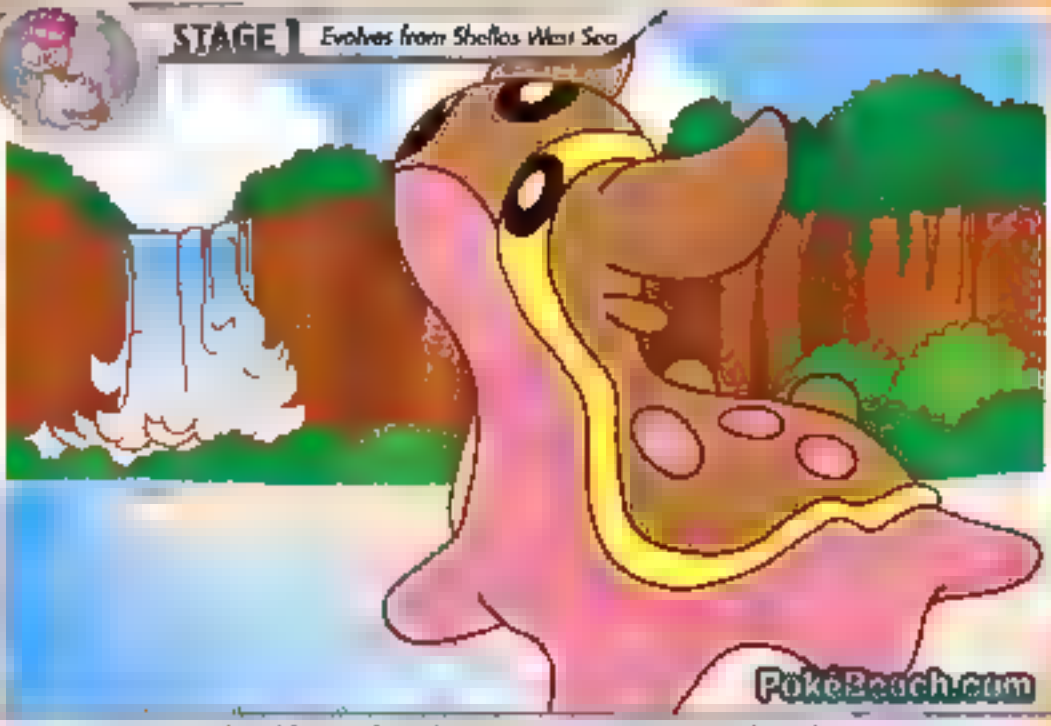
Gastrodon WEST SEA LV.50

HP 110

STAGE 1 Evolves from Shellos West Sea



NO. 423 Sea Slug Pokémon. HT: 2'11" WT: 65.9 lbs.

Tackle 50

Muddy Bomb

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon and 10 damage to each of your opponent's other Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Raging Sea 60+

Does 60 damage plus 10 more damage for each of your Benched Pokémon that has any damage counters on it.

Illus. Kyoko Umemoto

weakness +30 | resistance -20 | retreat cost

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Golem 21 lv.52

HP 110

BASIC

PokéBeach.com

Rage 20+

Does 20 damage plus 10 more damage for each damage counter on Golem 21

Double-edge 100

Golem 21 does 60 damage to itself.

Illus. Kagemaru Himeno

weakness ×2 | resistance -20 | retreat cost

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Heracross ☆ lv.51

HP 90

BASIC

Elite Four's Pokémon

Focus Energy

During your next turn, Heracross ☆'s Megahorn attack's base damage is 100.

Megahorn 50

Flip a coin. If tails, this attack does nothing.

Illus. Kouki Saitou

weakness ×2

resistance

retreat cost

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Hippowdon Lv.48

HP 110

STAGE 1 Evolves from Hippopotas

NO. 450 Heavyweight Pokémon HT: 6'07" WT: 661.4 lbs.

Poké-BODY Sand Cover

As long as Hippowdon is your Active Pokémon, put 1 damage counter on each of your opponent's Pokémon L.V.X between turns.

Save Sand 20+

Does 20 damage plus 10 more damage for each Energy attached to Hippowdon. Before doing damage, you may search your discard pile for a Fighting Energy card and attach it to Hippowdon.

Groundquake 80

Does 10 damage to each Benched Pokémon that isn't an Evolved Pokémon *(both yours and your opponent's). (Don't apply Weakness and Resistance for Benched Pokémon.)*

Illus. Tomokazu Komiya

weakness +20 | resistance -20 | retreat cost

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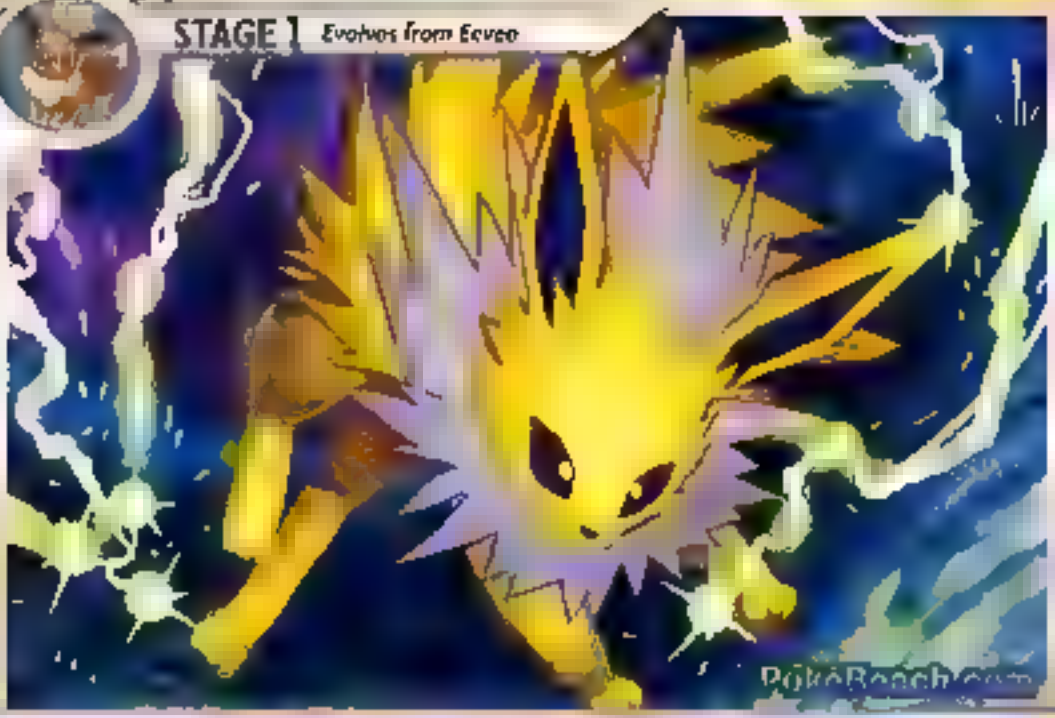
Jolteon LV.43

HP 80

STAGE 1 *Evolves from Eevee*



NO. 135 Lightning Pokémon HT: 2'07" WT: 54.0 lbs.

Undevelop

Once during your turn *(before your attack)*, you may devolve Jolteon and put Jolteon into your hand. This power can't be used if Jolteon is affected by a Special Condition.

Quick Attack 10+

Flip a coin. If heads, this attack does 10 damage plus 30 more damage.

Evolving Thunder 50

If Jolteon evolved from Eevee during this turn, this attack does 0 damage to each of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Illus. Hajime Kusajima

weakness	resistance	retreat cost
+20	-20	

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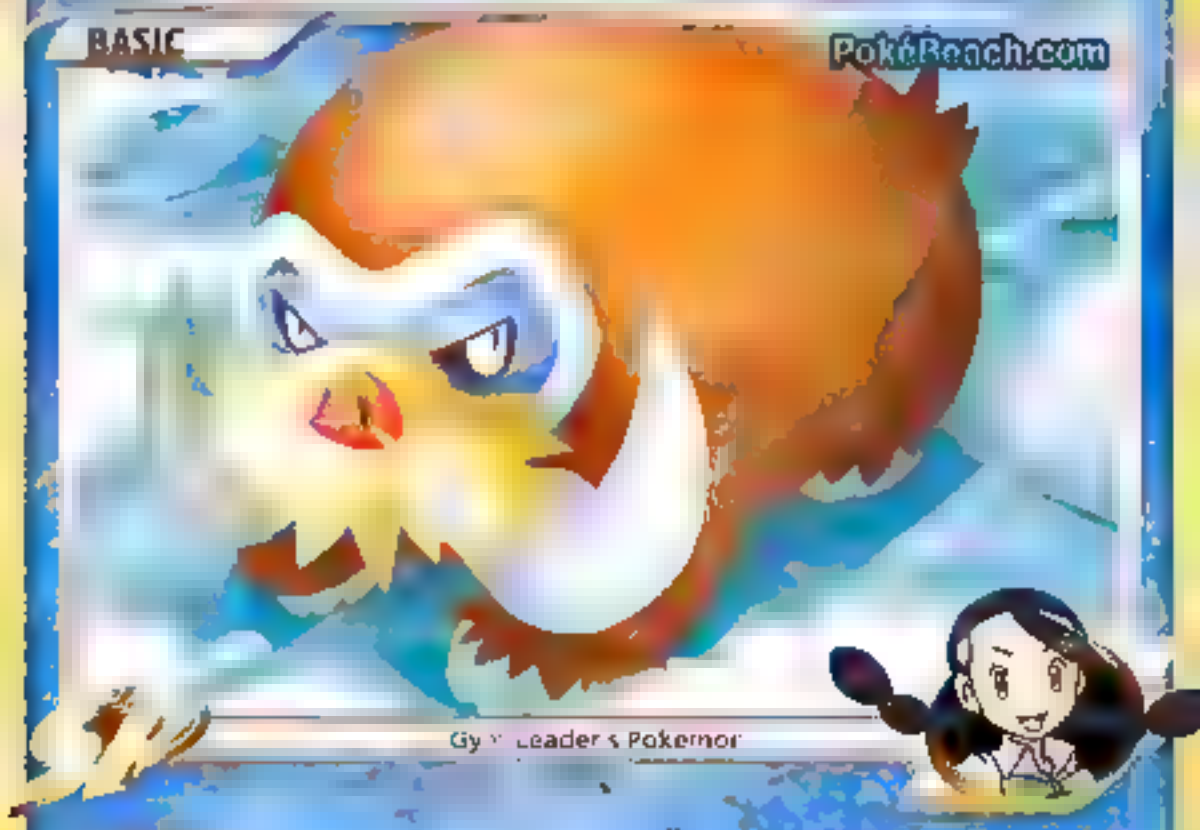
Mamoswine ◐ Lv.61

HP 100

BASIC

PokéBeach.com



Gym Leader's Pokemon

Poké-BODY Icy Aura

As long as Mamoswine ◐ is your Active Pokémon, put 1 damage counter on each Active Pokémon (excluding ◐ Pokémon) *(both yours and your opponent's)* between turns.

Avalanche 60

Flip a coin. If heads, this attack does 10 damage to each of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Illus. Atsuko Nishida

Weakness ×2

Resistance -20

Retreat

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Mr. Mime ◇ LV.53

HP 70

BASIC

Evil Team's Pokemon

Magic Heal

Flip 3 coins. Remove a number of damage counters equal to the number of heads from your Pokémon in any way you like.

Barrier Attack 30

During your opponent's next turn, any damage done to Mr Mime ◇ by attacks is reduced by 10 *(after applying Weakness and Resistance)*.

Illus. Atsushi Aoto

weakness ×2

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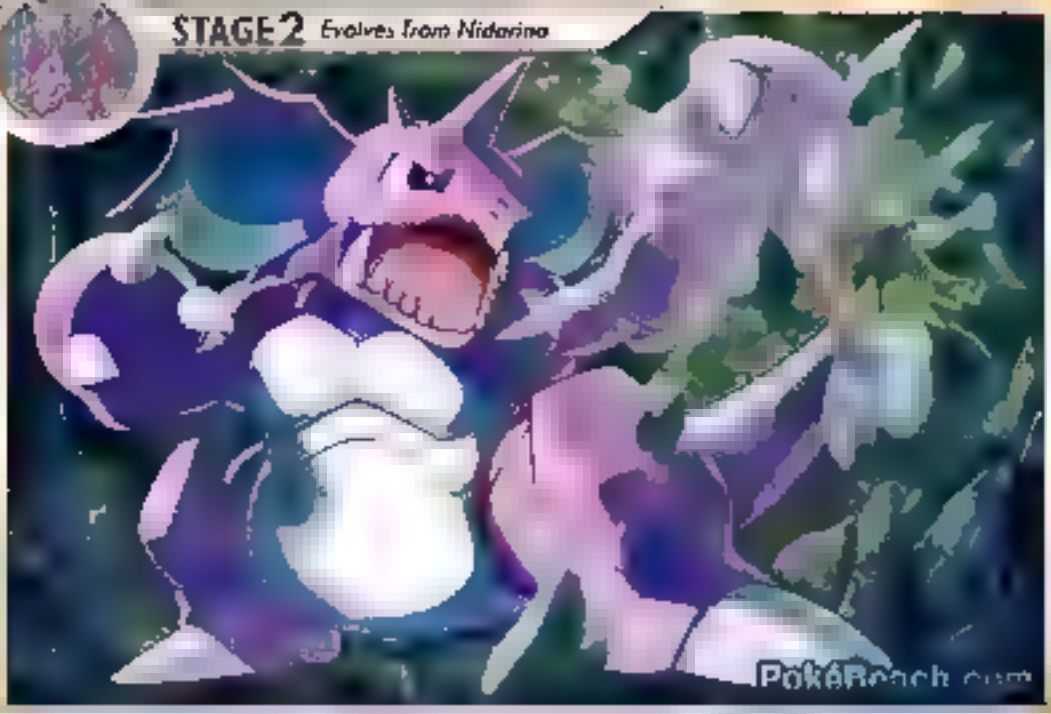
Nidoking LV.59

HP 130

STAGE 2 *Evolves from Nidorina*



Poké-BODY Territoriality

If your Active Pokémon is damaged by an opponent's attack *(even if that Pokémon is Knocked Out)*, put 2 damage counters on the Attacking Pokémon. You can't put more than 2 damage counters in this way.

Fling Away 60

If your opponent has any Benched Pokemon, this attack's base damage is 30 instead of 60 and this attack does 30 damage to 1 of your opponent's Benched Pokemon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Giga Horn 100

Flip 2 coins. If both of them are tails, this attack does nothing.

Illus. Masakazu Fukuda

weakness +30 | resistance -20 | retreat cost

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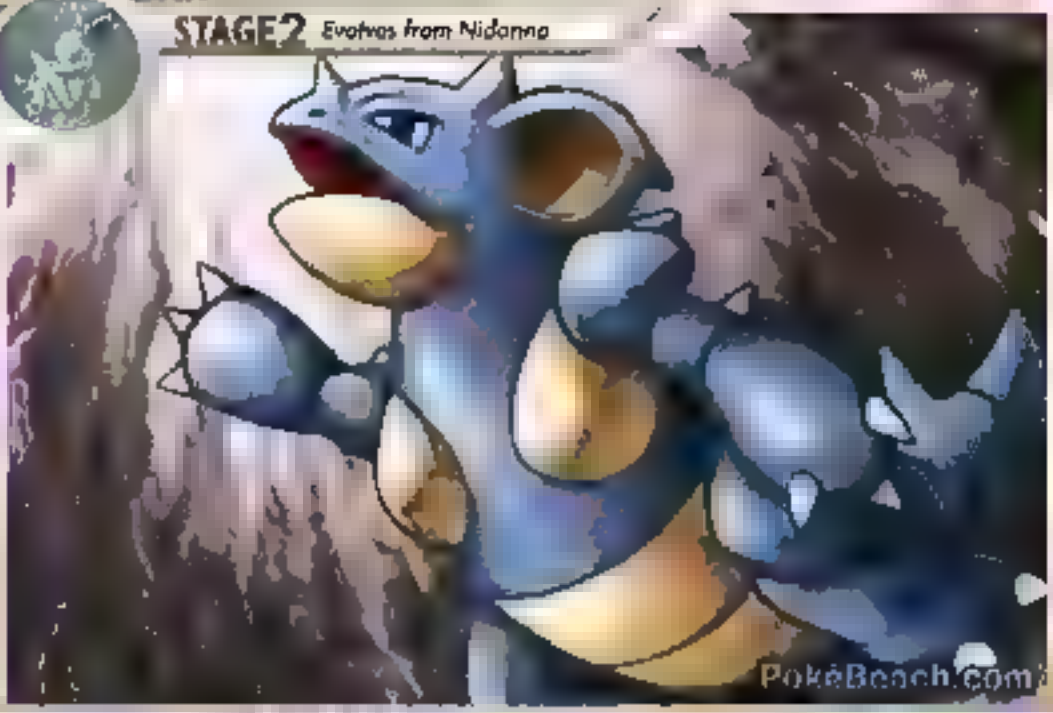
Nidoqueen LV.54

HP 120

STAGE 2 Evolves from Nidorina



Poké-BODY **Maternal Comfort**

At any time between turns, remove 1 damage counter from each of your Pokémon. You can't use more than 1 Maternal Comfort Poké-Body between turns.

Mega Punch 40

Ruthless Tail 50+

Does 50 damage plus 10 more damage for each of your opponent's Benched Pokémon.

Illus. Ayaka Yoroda

weakness +30

resistance -20

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Raichu ◇ LV.46

HP 80

BASIC

Gym Leader's Pokémon

Thunder Throw

Choose 2 of your opponent's Benched Pokémon. This attack does 10 damage to each of them *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Repeat Lightning 30+

Does 30 damage plus 10 more damage for each of your opponent's Benched Pokémon that has any damage counters on it.

Illus. Kouki Saitou

weakness	resistance	retreat cost
×2	-20	

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Rhyperior LV.55

HP 100

BASIC

Double Lariat 30×

Flip 2 coins. This attack does 30 damage times the number of heads.

Rock Tumble 60

This attack's damage isn't affected by Resistance.

Illus. Kagemaru Himeno

weakness ×2

resistance -20

retreat cost

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Snorlax LV.37

HP 100

BASIC

NO. 143 Sleeping Pokémon HT 6'11" WT 1014.5 lbs.

Pick and Collect

Search your discard pile for up to 4 basic Energy cards, show them to your opponent, and put them into your hand.

Roll Over 60

Flip a coin. If heads, both Snorlax and the Defending Pokémon are now Asleep. If tails, Snorlax is now Asleep.

It stops eating only to sleep. It doesn't feel full unless it eats nearly 900 pounds a day.

Illus. Kogemaru Himeno

weakness	resistance	retreat cost
+20		

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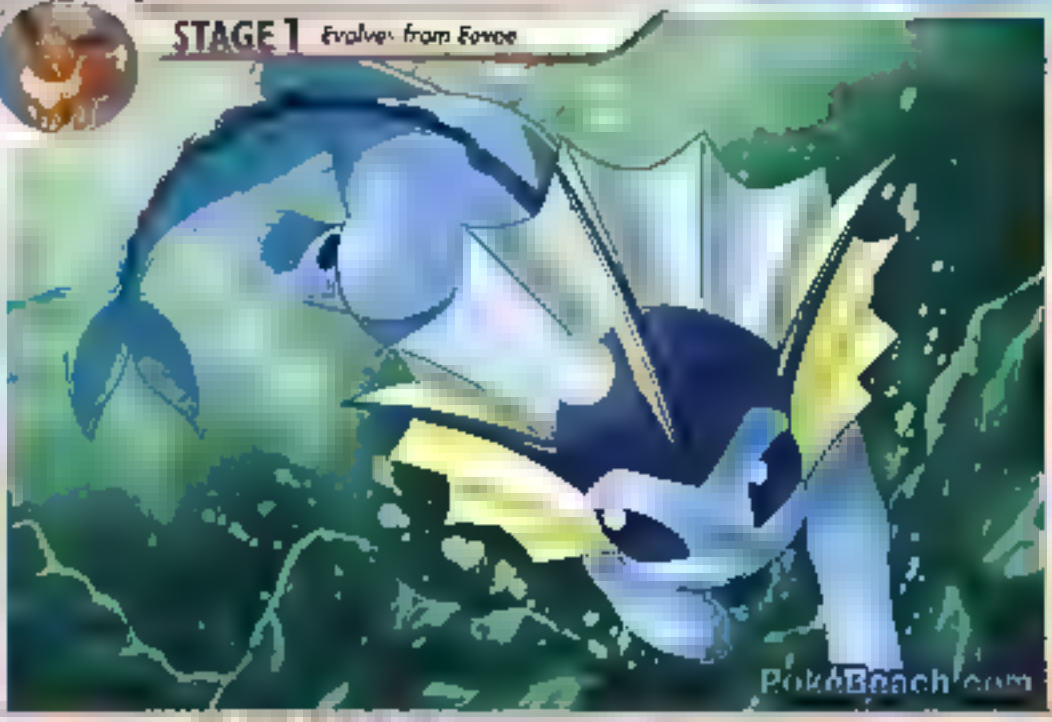
Vaporeon LV.48

HP 90

STAGE 1 Evolves from Eevee



Poké-Power Undevelop

Once during your turn (before your attack), you may devolve Vaporeon and put Vaporeon into your hand. This power can't be used if Vaporeon is affected by a Special Condition.

Muddy Water 20

Does 0 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

Evolving Aqua

Choose 1 of your opponent's Pokémon that has any damage counters on it. This attack does 40 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.) If Vaporeon evolved from Eevee during this turn, this attack does 60 damage instead.

Illus. Masakazu Fukuda

weakness +20

resistance

retreat cost

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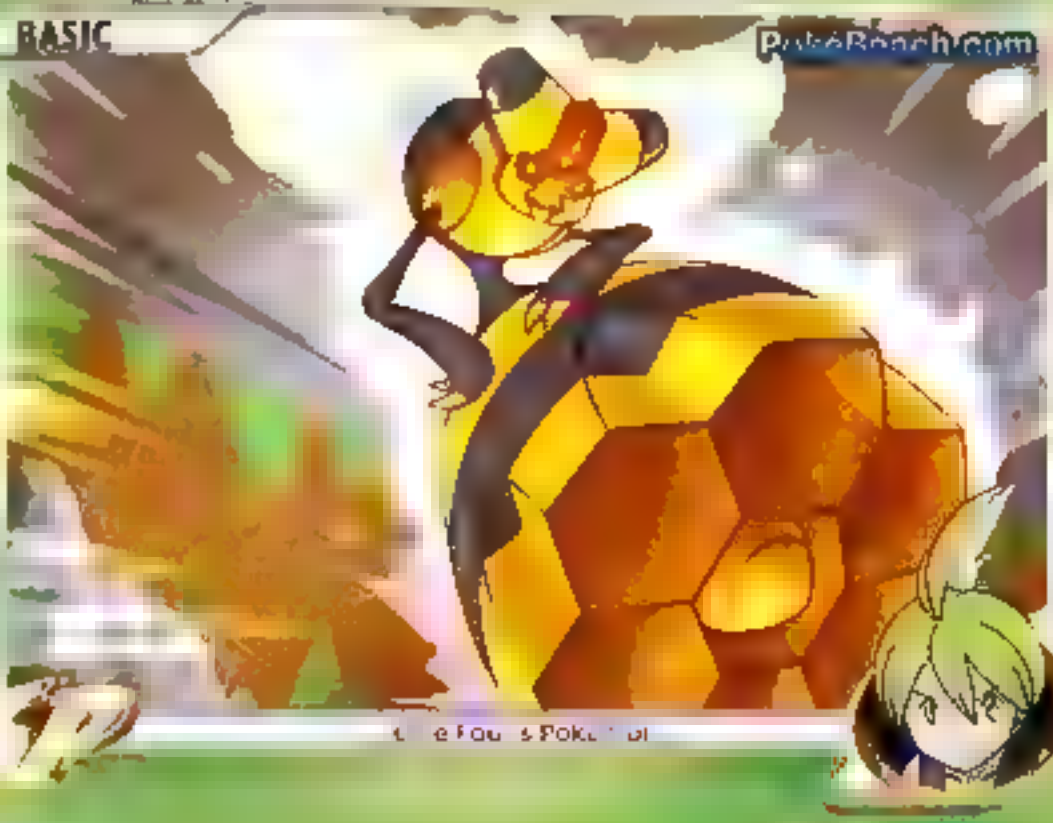
Vespiquen ♂ Lv.50

HP 80

BASIC



Poké-BODY **Royal Gain**

When you attach a Energy card from your hand to Vespiquen ♂, remove 1 damage counter from Vespiquen ♂.

Leaf Needle 30+

Flip a coin for each Energy attached to Vespiquen ♂. This attack does 30 damage plus 20 more damage for each heads.

Illus. Kouki Saitou

weakness ×2

resistance -20

retreat cost

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Walrein lv.59

HP 140

STAGE 2 Evolves from Sealeo

No. 365 [illegible] Pokémon [illegible] Wt. 332.0 lbs.

POKÉ-POWER **Gather Ice**

Once during your turn *(before your attack)*, when you play Walrein from your hand to evolve 1 of your Pokemon, you may attach as many Energy cards from your hand to Walrein as you like.

Cold Crush 70

Discard an Energy card attached to Walrein and then discard an Energy card attached to the Defending Pokémon.

It shatters ice with its big tusks. Its thick blubber repels not only the cold, but also enemy attacks.

Illus. kawayoo

weakness +30

resistance

retreat cost

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Yanmega ☆ Lv.49

HP 90

BASIC

PokéBeach.com

Evolve your Pokémon.

Skill Dive

Choose 1 of your opponent's Pokémon. This attack does 10 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokemon.)*

Whirlwind 50

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

Illus. Kouki Saitou

weakness ×2

resistance -20

retreat cost

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Alakazam LV.56

HP 80

BASIC

Recover

Discard a Energy attached to Alakazam and remove 4 damage counters from Alakazam

Mysterious Beam 30

Flip a coin. If heads, discard an Energy card attached to the Defending Pokémon.

Weakness

×2

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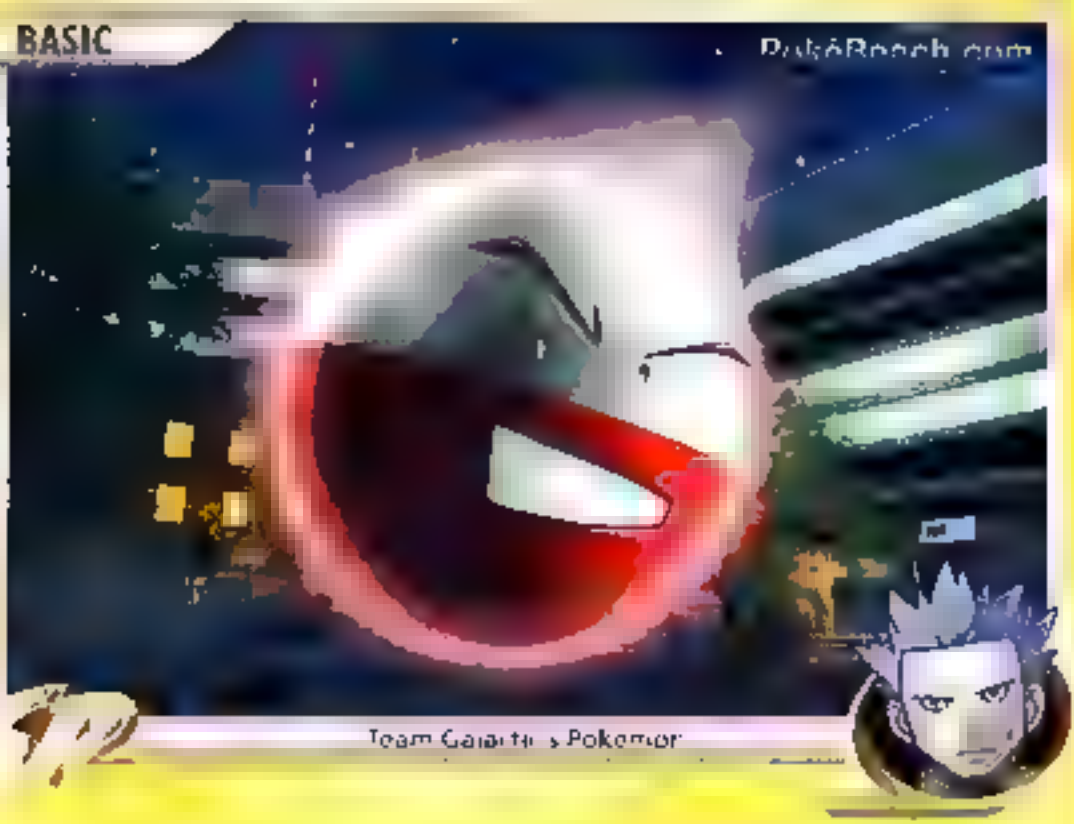
38/111

Electrode G Lv.38

HP 70

BASIC



Reckless Bomb

This attack does 20 damage to each of your opponent's Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)* Electrode G does 100 damage to itself

Reflect Energy 30

Move an Energy card attached to Electrode G to 1 of your Benched Pokemon.

Illus. Yusuke Ishikawa

weakness ×2

resistance -20

retreat cost

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Gengar ◭ LV.65

HP 70

BASIC

Confuse Ray 10

The Defending Pokemon is now Confused.

✱ ✱ Attack and Hide

Put 3 damage counters on of your opponent's Pokémon. You may shuffle Gengar ◭ and all cards attached to it back into your deck.

Weakness: ×2

Resistance: ✱ -20

Retreat Cost: ✱

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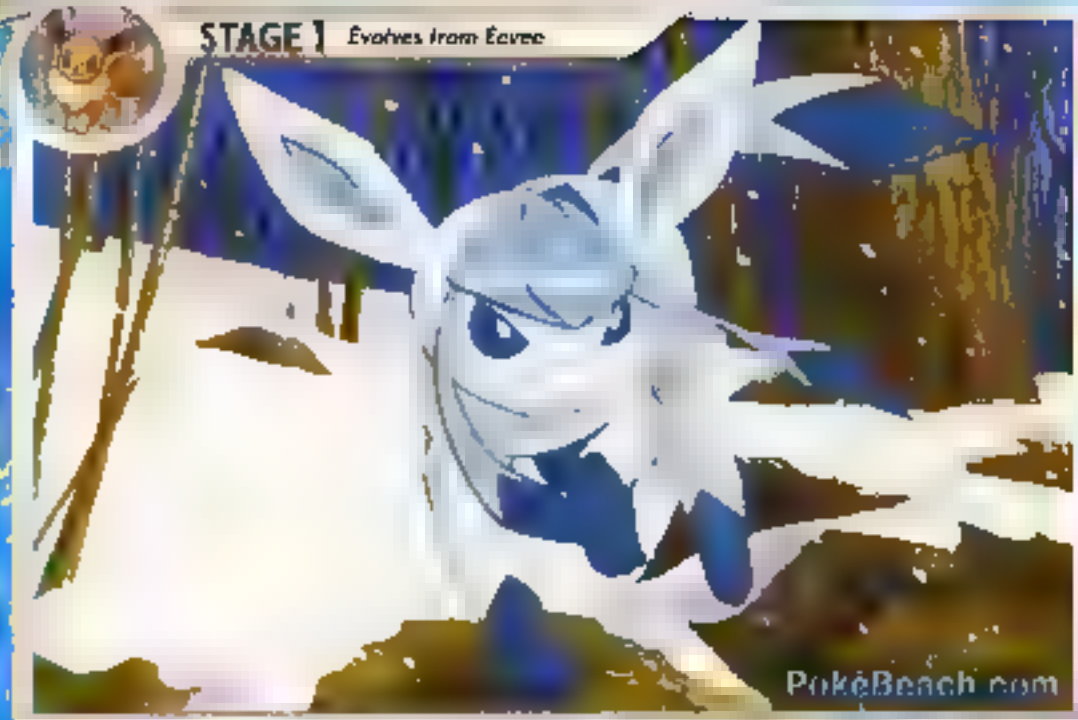
Glaceon Lv.42

HP 80

STAGE 1 Evolves from Eevee



NO. 471 Frost Snow Pokémon HT: 2.0 WT: 57

Poké-BODY **Frost Wind**

As long as Glaceon is your Active Pokémon, any damage done to your Pokémon by your opponent's attacks is reduced by 10 *(after applying Weakness and Resistance)*.

Ice Blade

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokemon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Ice Bind 50

If your opponent doesn't discard a card from his or her hand, the Defending Pokémon is now Paralyzed.

Illus. Nagaya Kimiaki

weakness	resistance	retreat cost
+20		

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Hippowdon LV.52

HP 90

BASIC

Poké-BODY Sand Armor

If Hippowdon has any Energy attached to it, any damage done to Hippowdon by attacks is reduced by 10 *(after applying Weakness and Resistance)*

Bite and Crush 30+

Flip 2 coins. This attack does 30 damage plus 10 more damage for each heads.

Illus. Kagemaru Himeno

weakness	resistance	retreat cost
×2	-20	

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Infernape LV.55

HP 90

BASIC

Split Bomb

Choose 2 of your opponent's Pokemon. This attack does 20 damage to each of them. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

High Jump Kick 50

Illus. Masakazu Fukuda

weakness ×2

resistance

retreat cost

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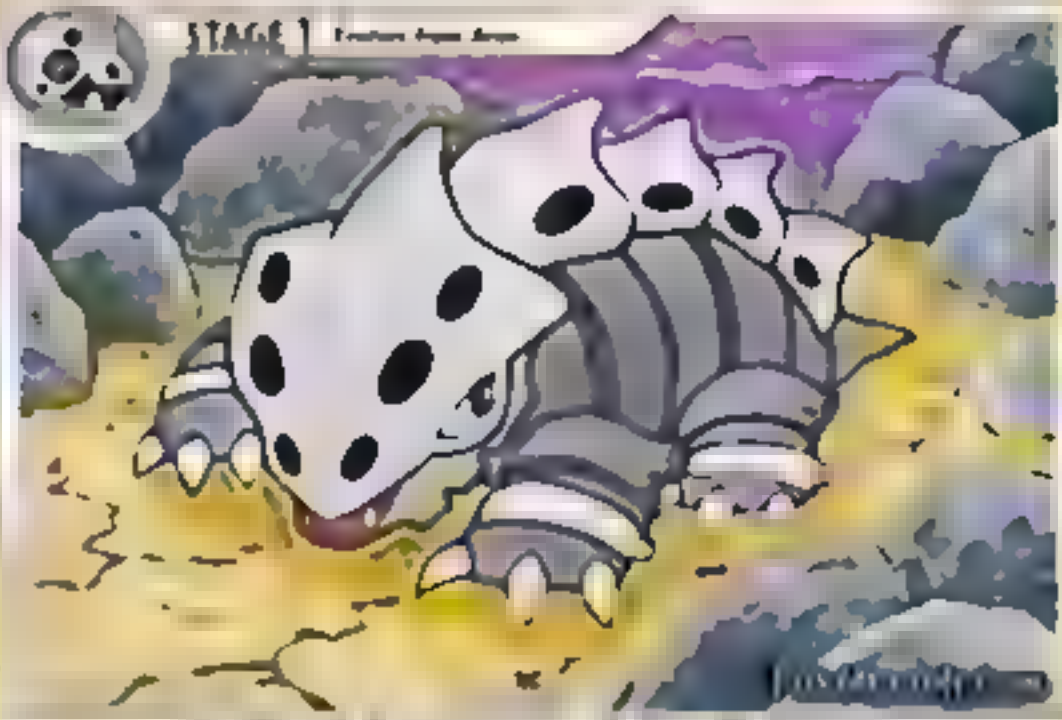
Lairon LV.37

HP 80



Heavy Metal 10+

Flip a coin for each [M] Energy attached to Lairon. This attack does 10 damage plus 20 more damage for each heads.

Granite Head 40

During your opponent's next turn, any damage done to Lairon by attacks is reduced by 10 (after applying Weakness and Resistance).

[illegible]

[illegible]

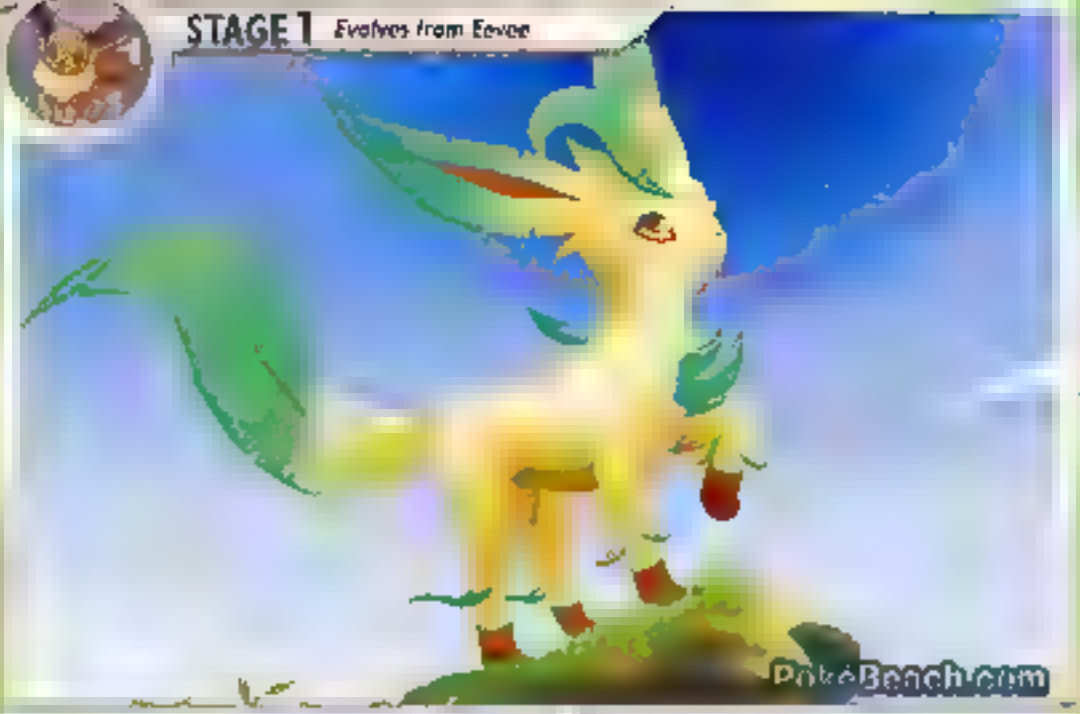
[illegible] +20 [illegible] -20 [illegible]

[illegible]

Leafeon lv.49

HP 90

STAGE 1 Evolves from Eevee



NO. 470 Verdant Pokémon · T 3'03" · WT 56.2 lbs

Poké-BODY Energy Refresh

As long as Leafeon is your Active Pokémon, whenever you attach an Energy card from your hand to 1 of your Pokémon, remove 2 damage counters from that Pokémon.

Plus Energy 40

Attach a basic Energy card from your hand to 1 of your Pokemon

Soothing Scent 60

The Defending Pokémon is now Asleep.

Illus. Suwama Chiaki

weakness	resistance	retreat cost
+20	-20	★ ★

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Machamp ☆ lv.64

HP 100

BASIC

Gym Leader's Pokemon

Cross-Cut 30+

If the Defending Pokémon is an Evolved Pokémon, this attack does 30 damage plus 20 more damage.

Brush Off

Put the Defending Pokemon and all cards attached to it on top of your opponent's deck. Your opponent shuffles his or her deck afterward. (If your opponent doesn't have any Benched Pokémon, this attack does nothing.)

Illus. Kagemaru Himeno

weakness ×2

resistance

retreat cost

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Rapidash ♊ Lv.53

HP 70

BASIC

Pickup Power

Flip 3 coins. For each heads, search your discard pile for a basic Energy card, show it to your opponent, and put it into your hand.

Fire Mane 20

Illus. Masakazu Fukuda

weakness	resistance	retreat cost
×2		

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Scizor ♋ Lv.49

HP 80

BASIC

Cut 20

Crushing Blow 40

Flip a coin. If heads, discard an Energy card attached to the Defending Pokémon.

Illus. Kouki Saitou

weakness	resistance	Retreat cost
×2		★

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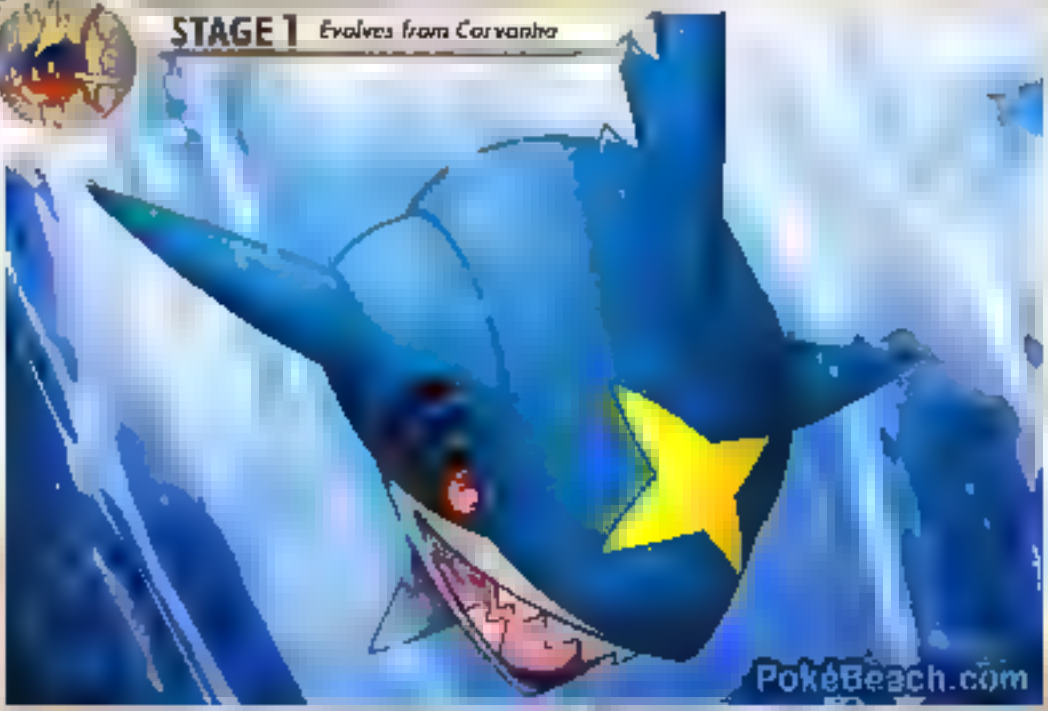
Sharpedo Lv.43

HP 90

STAGE 1 *Evolves from Carvanha*



Poké BODY Energy Shark

If Sharpedo is your Active Pokémon and is damaged by an opponent's attack *(even if Sharpedo is Knocked Out)*, flip a coin. If heads, discard an Energy card attached to the Attacking Pokémon.

Crunch 20

If an attack does damage to the Defending Pokémon *(after applying Weakness and Resistance)*, that attack does 40 more damage to that Pokémon until the end of your next turn.

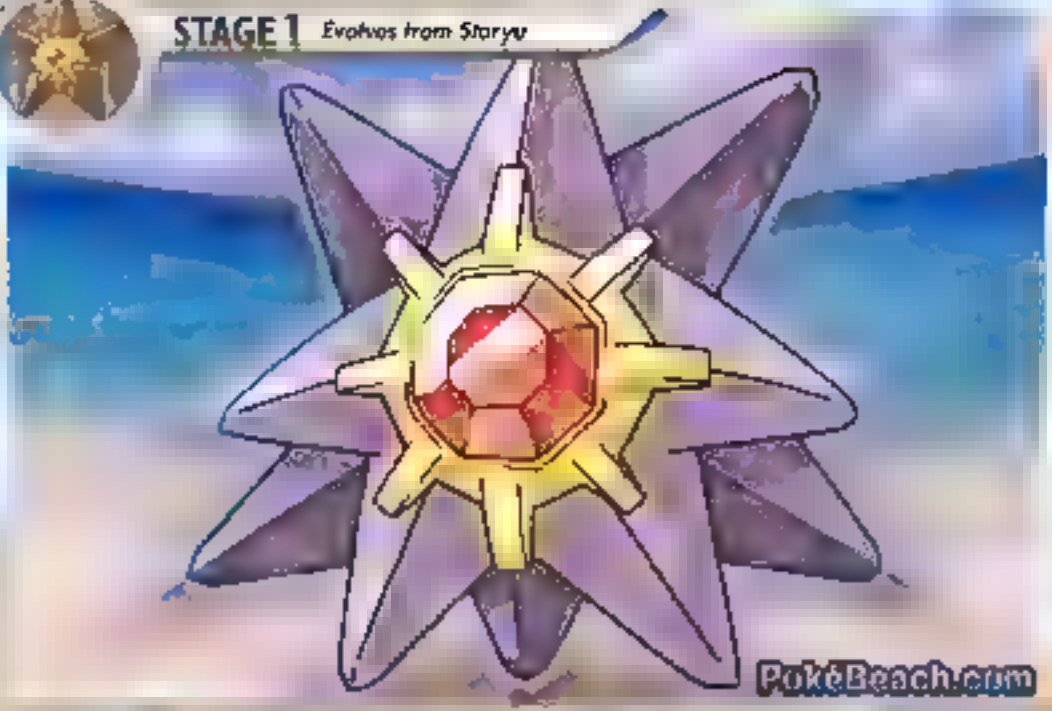
Sharp Fang 60

weakness resistance retreat cost

Starmie lv.44

HP 80

STAGE 1 Evolves from Staryu



NO. 121 Mysterious Pokémon HT 7'03" WT 176.4 lbs.

Poké-Power Aqua Recycle

Once during your turn *(before your attack)* you may search your discard pile for a Energy card, show it to your opponent, and put it into your hand. This power can't be used if Starmie is affected by a Special Condition.

Synchro Gain 20

If Starmie and the Defending Pokémon have the same amount of Energy attached to them, remove 4 damage counters from Starmie.

Powerful Spin 40

Starmie can't attack during your next turn.

Illus. Ken Sugimori

weakness resistance retreat

+20

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Steelix ◆ LV.38

HP 110

BASIC

Mend

Search your discard pile for a ♲ Energy card and attach it to Steelix ◆. If you do, remove 1 damage counter from Steelix ◆.

Squeeze 30+

Flip a coin. If heads, this attack does 30 damage plus 50 more damage and the Defending Pokémon is now Paralyzed.

Illus. Hajime K. Sajima

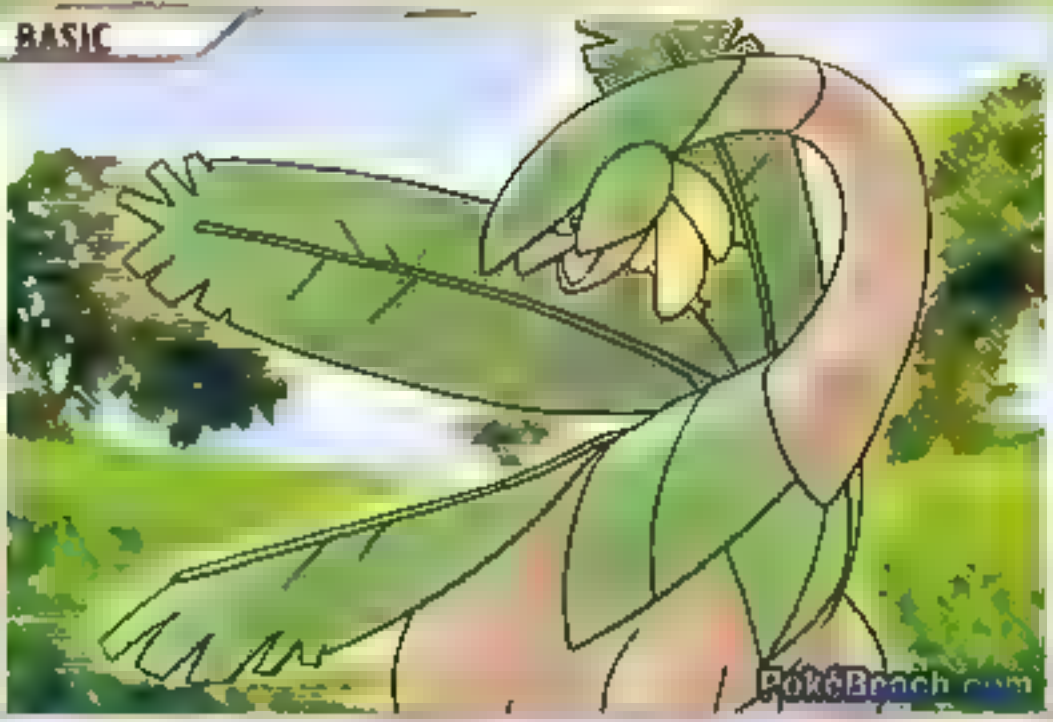
weakness ×2 | resistance -20 | retreat cost

53/53 ◆

Tropius Lv.35

HP 80

BASIC



NO. 357 F[illegible] Pokémon HT: 6'07" WT: 220.5 lbs.

Fly 30

Flip a coin. If tails, this attack does nothing. If heads, prevent all effects of an attack, including damage, done to Tropius during your opponent's next turn.

Blessed Fruit

Remove all damage counters from 1 of your Benched Pokémon.

Solarbeam 60

Illus. Ken Sugimori

Weakness: +20

Resistance: -20

Retreat Cost:

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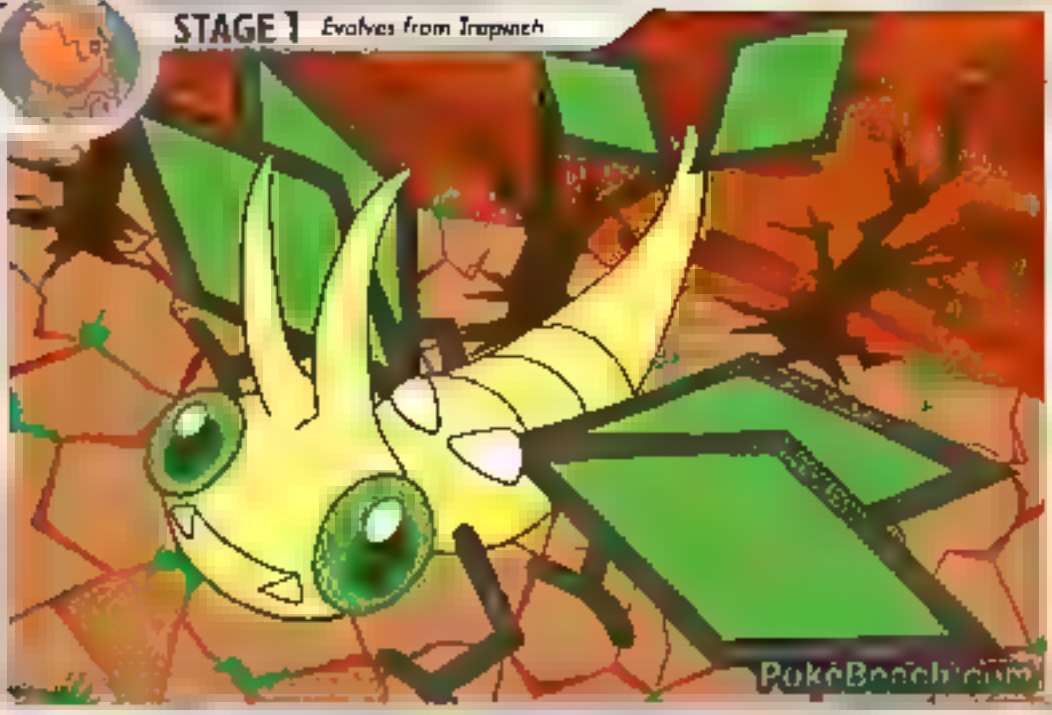
Vibrava lv.36

HP 70

STAGE 1 Evolves from Trapinch



NO. 329 Vibrava Pokémon HT 3'6" WT 33.1 lbs.

Energy Typhoon 20×

Does 20 damage times the number of Energy cards in your opponent's discard pile. Then, put those Energy cards on top of your opponent's deck. Your opponent shuffles his or her deck afterward.

Quick Attack 20+

Flip a coin. If heads, this attack does 20 damage plus 20 more damage.

It violently shudders its wings, generating ultrasonic waves to induce headaches in people.

Illus. Kyoko Umemoto

weakness	resistance	retreat cost
+20	-20	

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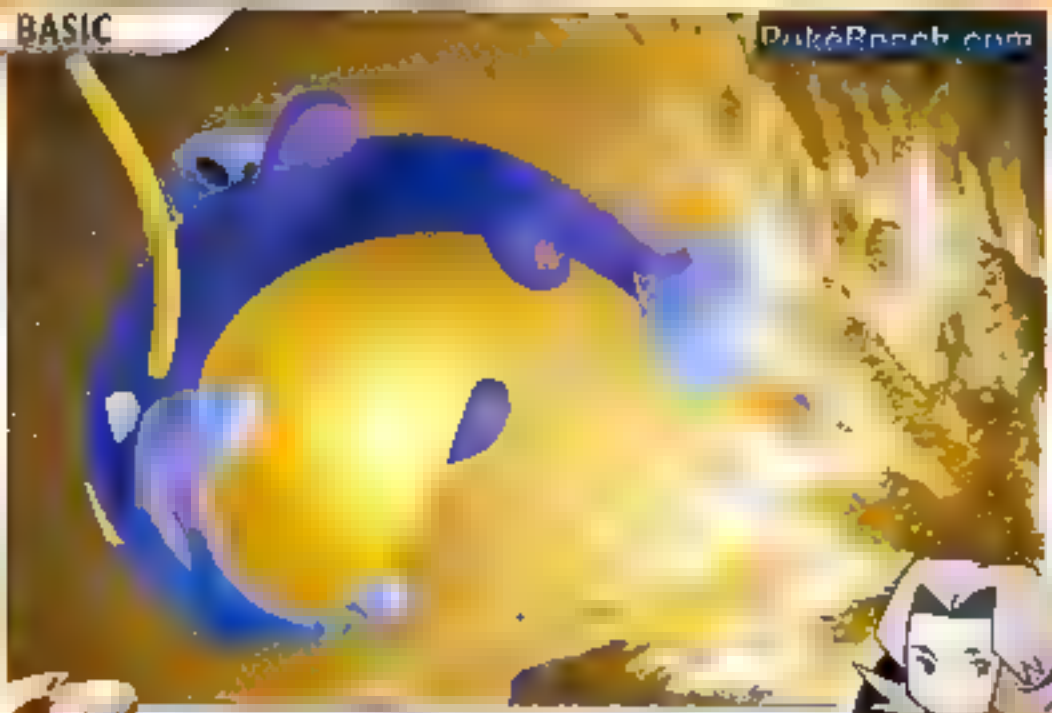
53/111

Whiscash ex lv.50

HP 80

BASIC



Elite Four's Pokemon

Sleep Pulse 10

The Defending Pokémon is now Asleep.

Earthquake 60

Does 10 damage to each of your Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Illus. Kagemaru Himeno

weakness ×2

resistance -20

retreat cost

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Aerodactyl ◇ LV.62

HP 80

BASIC

PokéBeach.com

Evolves from Aerodactyl

Collect

Draw 2 cards.

Primal Breath 30

Your opponent can't play any Pokémon from his or her hand to evolve or to Level-Up the Defending Pokémon during his or her next turn.

Illus. Suwanna Chaiki

weakness	resistance	retreat cost
×2	-20	

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Ambipom ♂ LV.40

HP 80

BASIC

Tail Code

Move an Energy card attached to the Defending Pokemon to another of your opponent's Pokémon.

Snap Attack 60

If the Defending Pokémon has any Energy cards attached to it, this attack's base damage is 20 instead of 60.

Illus. Makoto Imai

weakness	resistance	retreat cost
×2		

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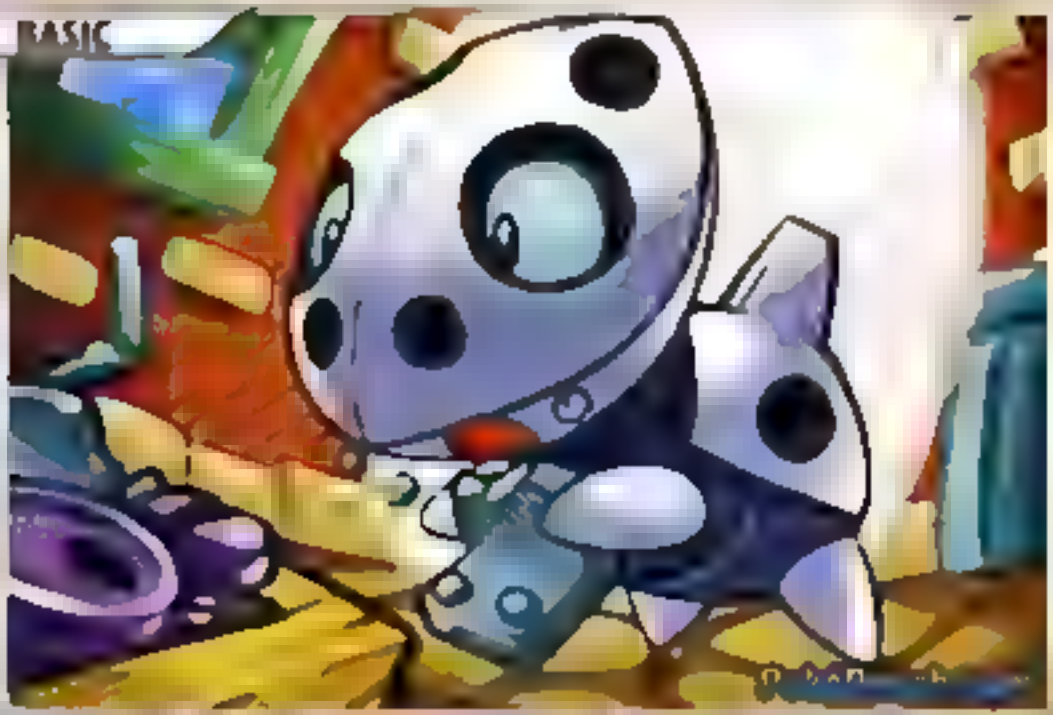
Aron Lv. 21

HP 50

BASIC



Iron Head 10×

Flip a coin until you get tails This attack does 10 damage times the number of heads.

Ram 20

It usually lives deep in mountains. However, hunger may drive it to eat railroad tracks and cars.

weakness +10

resistance -20

retreat cost

97/111

Carvanha lv.13

HP 40

BASIC

Scary Face

Flip a coin. If heads, the Defending Pokémon can't attack or retreat during your opponent's next turn.

Whirlpool 10

Flip a coin. If heads, discard an Energy attached to the Defending Pokémon.

They swarm any foe that invades their territory. Their sharp fangs can tear out boat hulls.

weakness

resistance

retreat cost

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Eevee Lv.10

HP 50

BASIC

NO. 133 Evolution Pokemon HT: 1.00 WT: 4.3

Signs of Evolution

Search your deck for up to 2 cards that evolve from Eevee, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

Bounce 10

Switch Eevee with 1 of your Benched Pokemon.

Because its genetic makeup is irregular, it quickly changes its form due to a variety of causes.

Illus. Naoya Kimura

weakness	resistance	retreat cost
+10		

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Flareon ☆ Lv.55

HP 70

BASIC

Evolves From Pokémon

✱	**Tackle**	10
🔥 ✱	**Fire Tail Slap**	40

Flip a coin. If tails, discard a 🔥 Energy attached to Flareon ☆

Illus. Masakazu Fukuda

weakness	resistance	retreat cost
🔥 ×2		✱

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Forretress ♂ LV 35

HP 80

Shell Scatter

This attack does 10 damage to each of your opponent's Pokemon. *(Don't apply Weakness and Resistance for Benched Pokemon.)* Forretress ♂ can't use Shell Scatter during your next turn.

Bomb Risk 80

Does 10 damage to each Benched Pokemon *(both yours and your opponent's)*. *(Don't apply Weakness and Resistance for Benched Pokemon.)* Flip a coin. If tails, Forretress ♂ does 80 damage to itself.

weakness	resistance	retreat cost
×2	-20	

Gliscor ♂ lv.53

HP 80

BASIC

Evolves from Pokemon

Irongrip 10

Loaded Needle 10+

Flip a coin. If heads, this attack does 10 damage plus 30 more damage. If tails, the Defending Pokemon is now Poisoned.

Illus. Kagemaru Himeno

weakness ×2

resistance -20

retreat cost

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Growlithe Lv.26

HP 70

BASIC

NO. 058 Puppy Pokémon HT: 2'04" WT: 41.9 lbs.

Stoke

Search your deck for a Fire Energy card and attach it to Growlithe. Shuffle your deck afterward.

Take Down 50

Growlithe does 10 damage to itself.

A Pokémon with a loyal nature. It will remain motionless until it is given an order by its Trainer.

Illus. Naoyo Kimura

weakness: +20

resistance:

retreat cost:

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Hippopotas Lv.31

HP 70

BASIC

NO. 449 Hippo Pokemon HT: 2'07" WT: 09.1 lbs.

Push Down 10

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

Endeavor 30+

Flip 2 coins. This attack does 30 damage plus 20 more damage for each heads.

It shuts its nostrils tight then travels through sand as if walking. They form colonies of around ten.

Illus. kawayoo

weakness: +10

resistance: -20

retreat cost:

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Houndoom

lv. 32

HP 80

BASIC

PokéBeach.com

Corner 20

The Defending Pokémon can't retreat during your opponent's next turn.

Fire Fang 40

The Defending Pokémon is now Burned.

weakness

resistance

retreat cost

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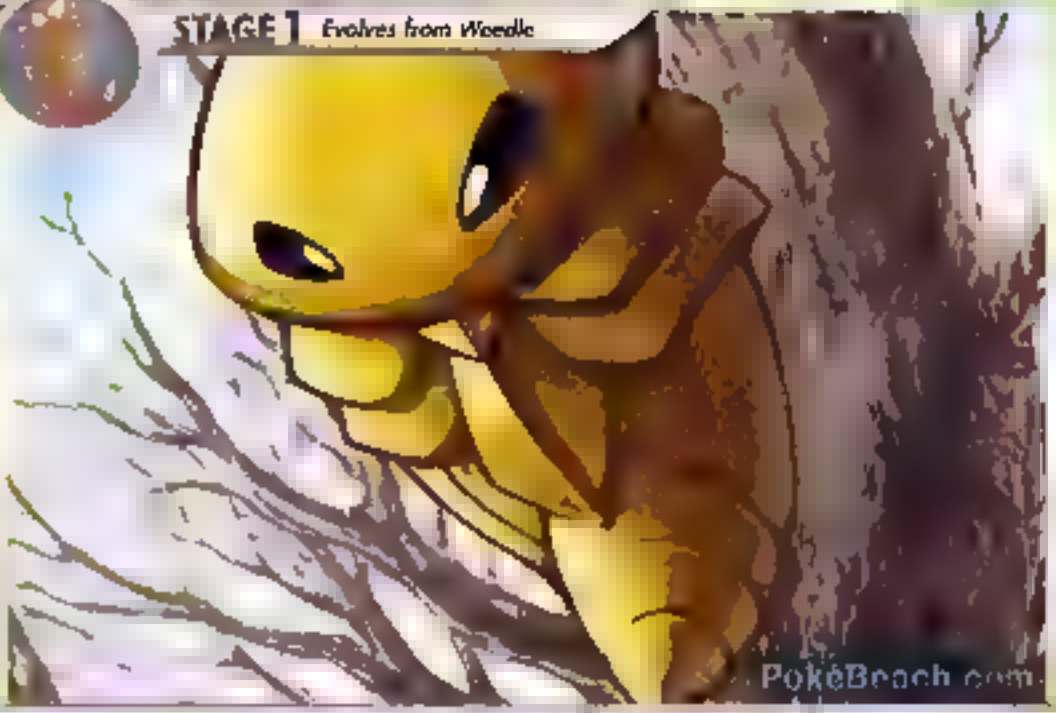
65/111

Kakuna LV.8

HP 80

STAGE 1 Evolves from Weedle



NO. 014 Cocoon Pokémon HT: 2'00" WT: 22.0 lbs.

Poké-BODY Exoskeleton

Any damage done to Kakuna by attacks is reduced by 20 *(after applying Weakness and Resistance)*.

Dangerous Evolution

The Defending Pokémon is now Poisoned. Flip a coin. If heads, search your deck for an Evolution card that evolves from Kakuna and put it onto Kakuna. (This counts as evolving Kakuna.) Shuffle your deck afterward.

While awaiting evolution, it hides from predators under leaves and in nooks of branches.

Illus. Ando Haruda

weakness	resistance	retreat cost
+20		

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Kecleon lv.34

HP 70

BASIC

Poké-BODY Colorful Body

Kecleon's type is

Triple Smash 10+

Flip 3 coins. This attack does 10 damage plus 20 more damage for each heads.

It can freely change its body's color. The zigzag pattern on its belly doesn't change, however.

Illus. Midori Harada

weakness	resistance	retreat cost
+20		

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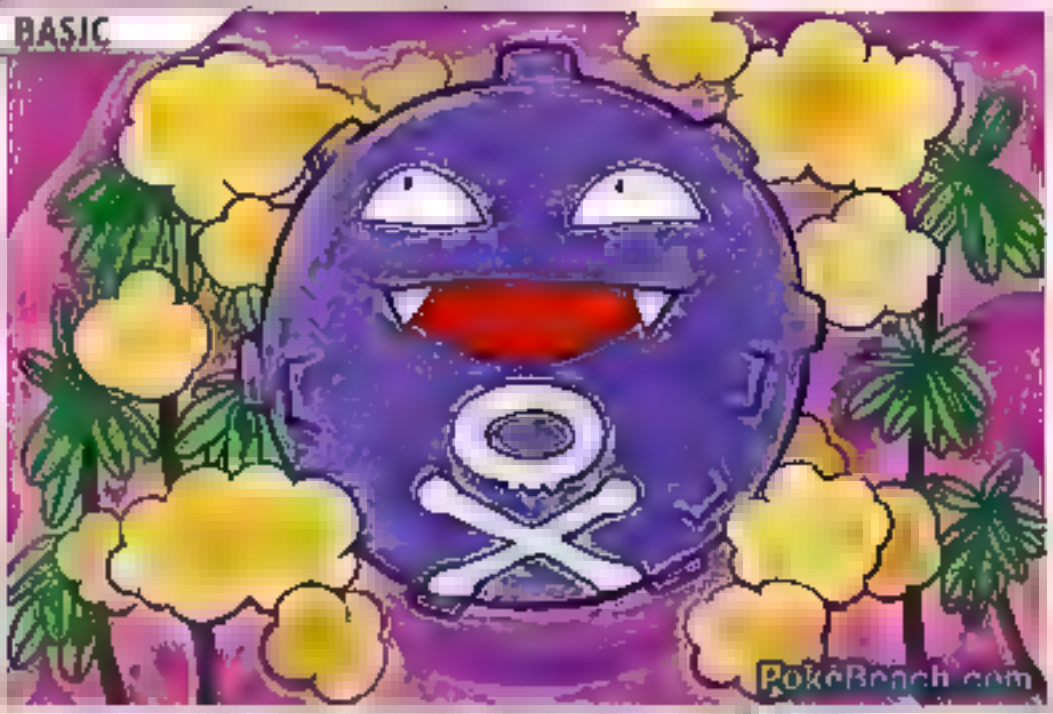
Koffing Lv.22

HP 60

BASIC



NO. 09 Poison Gas Pokémon Height: 2.00 Weight: 2.2 lbs.

Offensive Gas

Flip a coin. If heads, the Defending Pokémon is now Confused and Poisoned.

Gas Bomb 30

Koffing does 30 damage to itself, and don't apply Weakness and Resistance to this damage.

Lighter-than-air gases in its body keep it aloft. The gases not only smell, they are also explosive.

Illus. Yuka Saba

weakness +10

resistance

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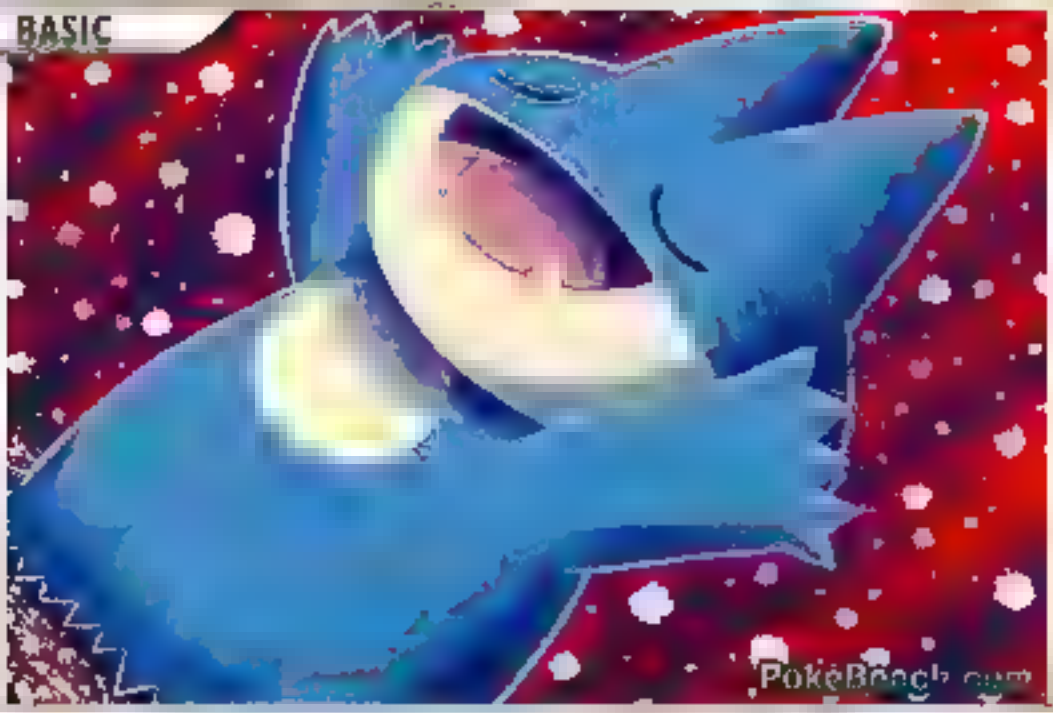
68/123

Munchlax LV 13

HP 70

BASIC



No. 446 Big Eater Pokémon Ht: 2'00" Wt: 231.5 lbs.

Poké-Power Baby Evolution

Once during your turn (before your attack), you may put Snorlax from your hand onto Munchlax (this counts as evolving Munchlax) and remove all damage counters from Munchlax.

Rest

Remove all Special Conditions and 6 damage counters from Munchlax. Munchlax is now Asleep.

In its desperation to gulp down food, it forgets about the food it has hidden under its fur.

Illus. Tomokazu Komiya

weakness	resistance	retreat cost
+10		

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69/100

Munchlax LV.15

HP 70

BASIC

NO. 446 Big [illegible] Pokémon HT 2'00" WT 231.5 lbs.

Poké-BODY Baby Evolution

Once during your turn *(before your attack)*, you may put Snorlax from your hand onto Munchlax (this counts as evolving Munchlax) and remove all damage counters from Munchlax.

★★ Errand-Running

Search your deck for a Trainer card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

It hides food under its long body hair. However, it forgets it has hidden the food.

Illus. Kagemaru Himeno

weakness	resistance	retreat cost
+20		★★

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Nidoran♀ lv.14

HP 60

BASIC

NO. 029 Poison Pin Pokemon HT 1.04 WT 15.4 lbs.

Scratch 10

Offer Help

Search your deck for a Supporter card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

While it does not prefer to fight, even one drop of the poison it secretes from barbs can be fatal.

Weakness +10

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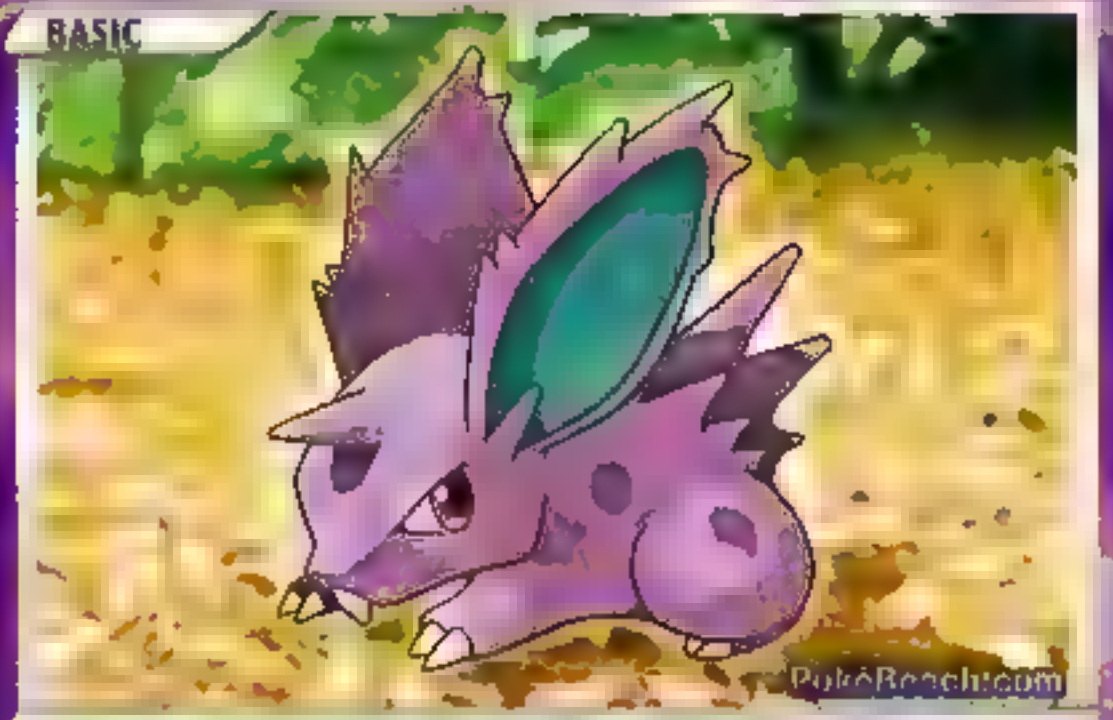
Nidoran♂ LV.9

HP 50

BASIC



NO. 032 Poison Pin Pokémon HT 1'8" WT 9.8 lbs.

Leer

Flip a coin. If heads, the Defending Pokémon can't attack during your opponent's next turn.

Horn Hazard 40

Flip a coin. If tails, this attack does nothing.

It scans its surroundings by raising its ears out of the grass. Its toxic horn is for protection.

Illus. Ken Sugimori

Weakness +10

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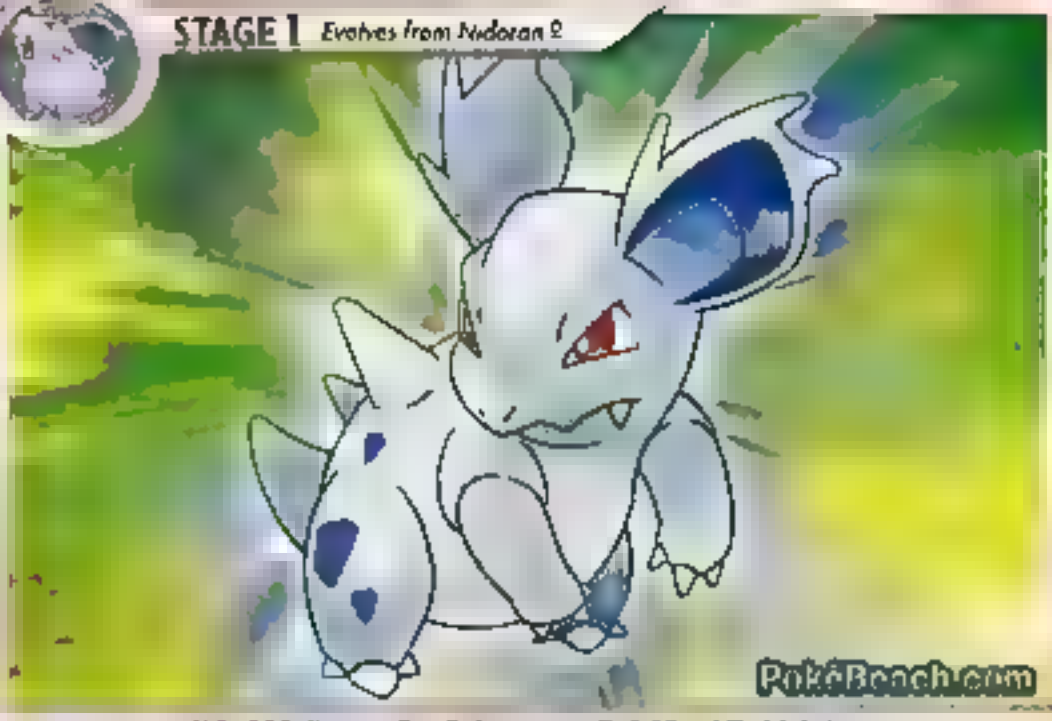
72/111

Nidorina Lv.29

HP 80

STAGE 1 Evolves from Nidoran ♀



NO. 030 Poison Pin Pokemon HT: 2'07" WT: 44.1 lbs.

Jump Tackle 30

Nidorina does 10 damage to itself, and don't apply Weakness and Resistance to this damage.

Stress Poison 40+

If Nidorina has any damage counters on it, this attack does 40 damage plus 20 more damage and the Defending Pokemon is now Poisoned.

When it senses danger, it raises all the barbs on its body. These barbs grow slower than NIDORINO's.

Illus. Ken Sugimori

weakness +20

resistance

retreat

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73/123

Nidorino LV.30

HP 80

STAGE 1 *Evolves from Nidoran♂*

NO. 033 Poison Pin Pokemon HT: 2'x WT: 43.0 lbs.

Toxic

The Defending Pokemon is now Poisoned. Put 2 damage counters instead of 1 on the Defending Pokémon between turns.

Frustration

Choose of your opponent's Pokémon that doesn't have any damage counters on it. This attack does 40 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokemon.)*

It has a violent disposition and stabs foes with its horn, which oozes poison upon impact.

Weakness +20

Resistance

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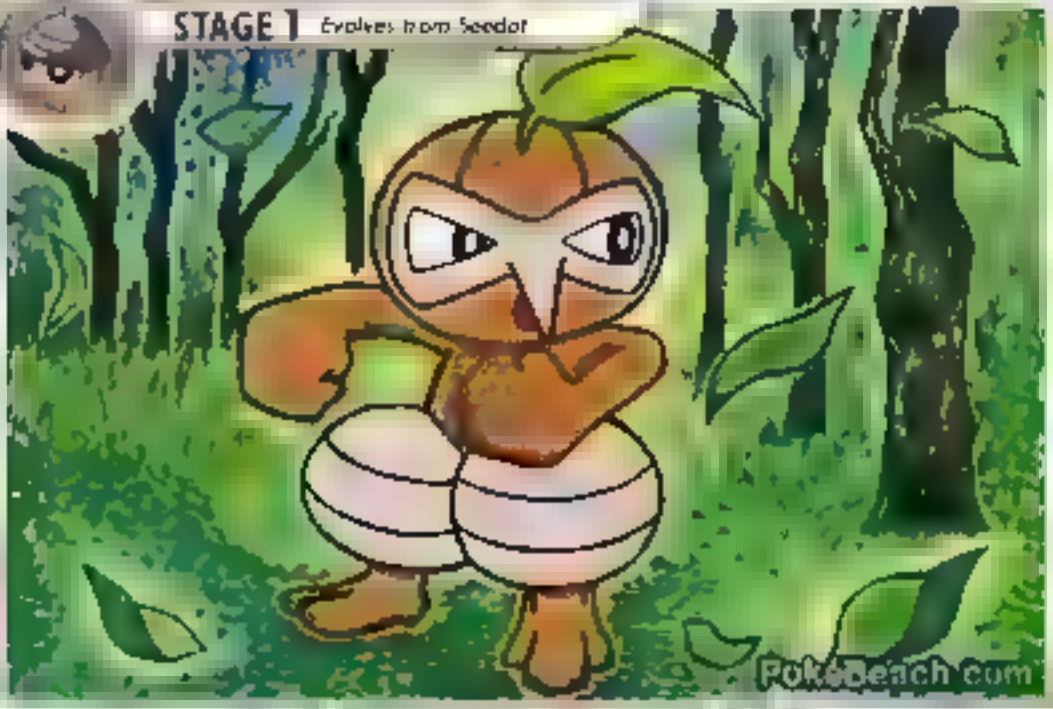
74/100

Nuzleaf lv.25

HP 80

STAGE 1 Evolves from Seedot



Blind 10

If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

Feint Attack

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

The sound of its grass flute makes its listeners uneasy. It lives deep in forests.

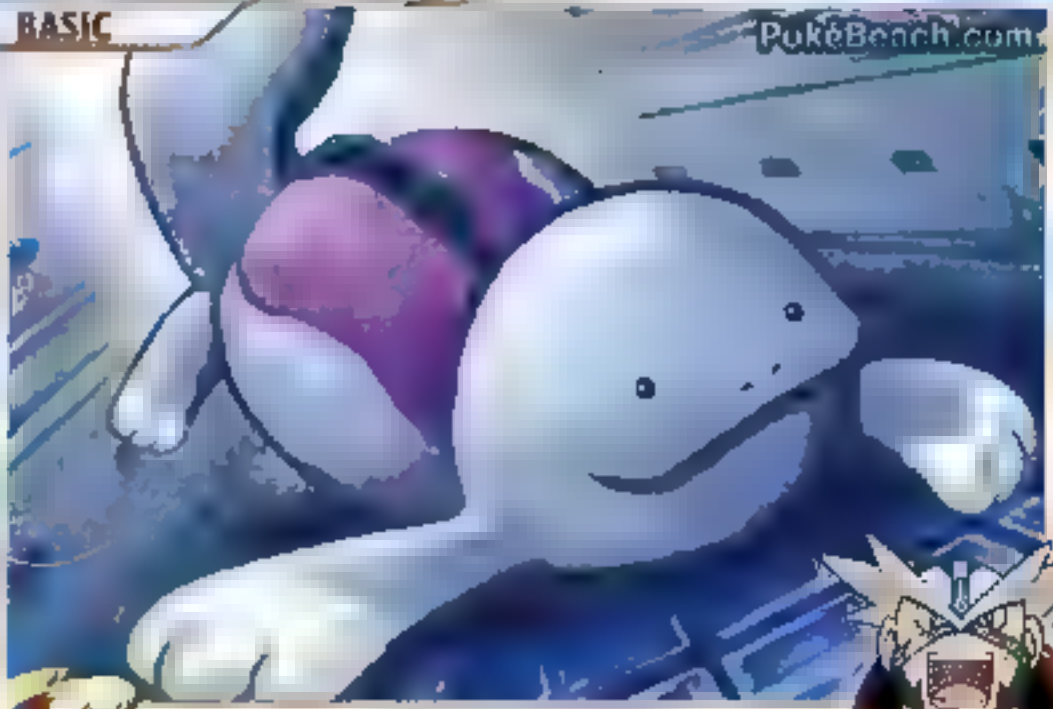
weakness resistance retreat cost

75/111 ◆ C

Quagsire ☾ LV.34

HP 90

BASIC



Poké-BODY **Submerge**

As long as Quagsire ☾ is on your Bench, prevent all damage done to Quagsire ☾ by attacks *(both yours and your opponent's)*.

Punch and Run 40

You may switch Quagsire ☾ with 1 of your Benched Pokémon.

Illus. Midori Harada

weakness ×2 | resistance -20 | retreat

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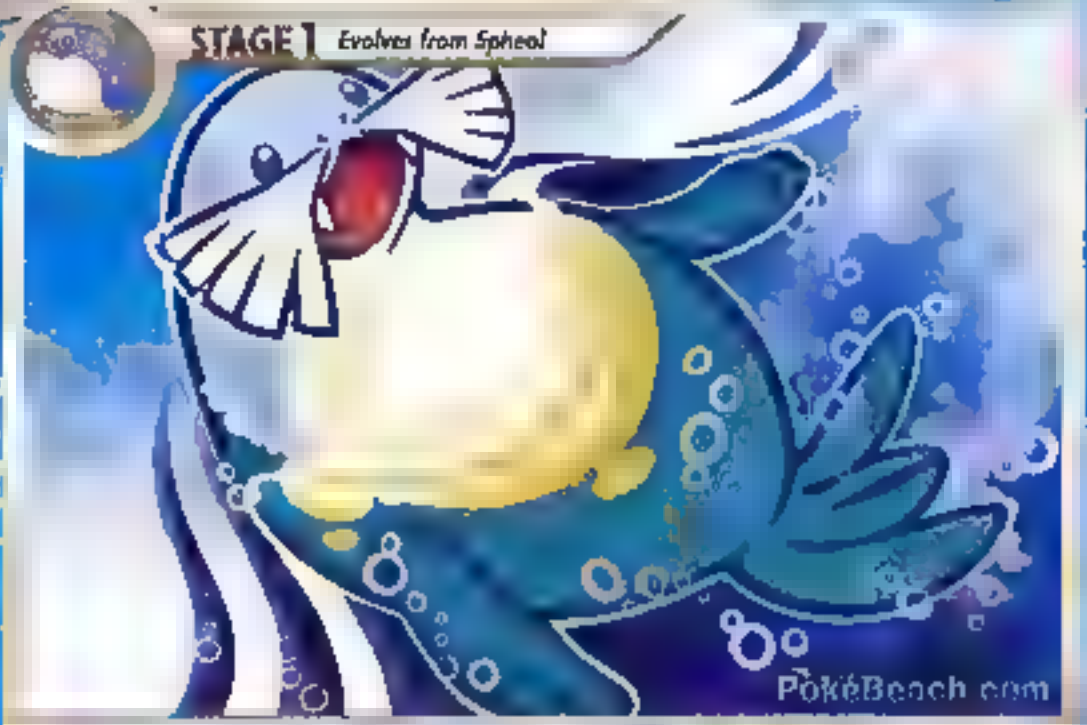
Sealeo lv.31

HP 80

STAGE 1 Evolves from Spheal



NO. 364 Ball Pokémon HT 6'11" WT 396.8 lb.

Find Ice

Search your deck for up to 2 Energy cards, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

Sheer Cold 20

Flip a coin. If heads, the Defending Pokémon can't attack during your opponent's next turn.

It habitually spins things on its nose. By doing so, it learns textures and odors.

Illus. Saya Tsuruta

weakness: +20

resistance:

retreat cost:

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Seedot lv.8

HP 40

BASIC

NO. 273 Acorn Pokémon Ht: 2'04" Wt: 8.8 lbs.

Harden

During your opponent's next turn, if Seedot would be damaged by an attack, prevent that attack's damage done to Seedot if that damage is 40 or less.

Astonish 10

Choose 1 card from your opponent's hand without looking. Look at that card you chose, then have your opponent shuffle that card into his or her deck.

When it dangles from a tree branch, it looks just like an acorn. It enjoys scaring other Pokémon.

Illus. Miki Tanaka

weakness +10

resistance -20

retreat cost

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Shellos EAST SEA LV.21

HP 60

BASIC

NO. 422 Sea Slug Pokémon HT: 2'00" WT: 13.9 lbs.

Ripple

Flip a coin. If heads, put 1 damage counter on each of your opponent's Pokémon.

Brine

Choose 1 of your opponent's Pokémon that has any damage counters on it. This attack does 20 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Beware of pushing strongly on its squishy body, as it makes a mysterious purple fluid ooze out.

Illus. Tomokazu Komiya

weakness: +10

resistance:

retreat cost:

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Shellos WEST SEA LV.27

HP 70

BASIC

NO. 422 Sea Slug Pokemon HT 1'00" WT 13.9 lbs

Healing Sea

Flip 2 coins. Choose 1 of your Pokémon. For each heads, remove 1 damage counter from that Pokémon.

Mud Shot 20

Beware of pushing strongly on its squishy body, as it makes a mysterious purple fluid ooze out.

Illus. Mike Tanaka

weakness +20

resistance

retreat

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Snorlax LV.40 HP 100

BASIC

NO. 43 Sleeping Pokémon [illegible] WT. 0 [illegible]

Poké-BODY Bad Sleeping Habits

As long as Snorlax is Asleep, your opponent's Active Pokémon can't retreat.

Toss and Turn 20+

If Snorlax is Asleep, this attack does 20 damage plus 30 more damage. (This attack can be used even if Snorlax is Asleep.)

Heavy Press 40+

Flip a coin. If heads, this attack does 40 damage plus 40 more damage. If tails, Snorlax is now Asleep.

Illus. Kouki Saitou

weakness: +20

resistance:

retreat cost:

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Spheal LV.18

HP 60

BASIC

NO. 363 Clap Pokemon HT: 2'07" WT: 87.1 lbs.

Powder Snow

The Defending Pokémon is now Asleep.

Ice Ball 20

It rolls across ice floes to reach shore because its body is poorly shaped for swimming.

Illus. Tomokazu Komiya

weakness: +10

resistance:

retreat cost:

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Staryu Lv.18

HP 50

BASIC

NO. 120 Star Shape Pokemon HT: 2'07" WT: 76 lbs.

Cosmic Draw

If your opponent has any Evolved Pokémon in play, draw 3 cards.

Swift 10

This attack's damage isn't affected by Weakness, Resistance, Poke-Powers, Poké-Bodies, or any other effects on the Defending Pokémon.

If its body is torn, it can grow back if the red core remains. The core flashes at midnight.

Illus. Atsuko Nishida

weakness: +10

resistance:

retreat cost:

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Trapinch LV.14

HP 50

BASIC

NO. 328 Ant Pit Pokémon HT: 4' 1" WT: 33.1 lbs.

Poké-Power Gather Sand

Once during your turn *(before your attack)*, if Trapinch is your Active Pokémon, you may search your discard pile for a basic Energy card and attach it to Trapinch.

Grind 10×

Does 10 damage times the amount of Energy attached to Trapinch.

It makes a conical pit in desert sand and lies in wait at the bottom for prey to come tumbling down.

Illus. Atsuko Nishida

weakness	resistance	retreat cost
+10	-20	

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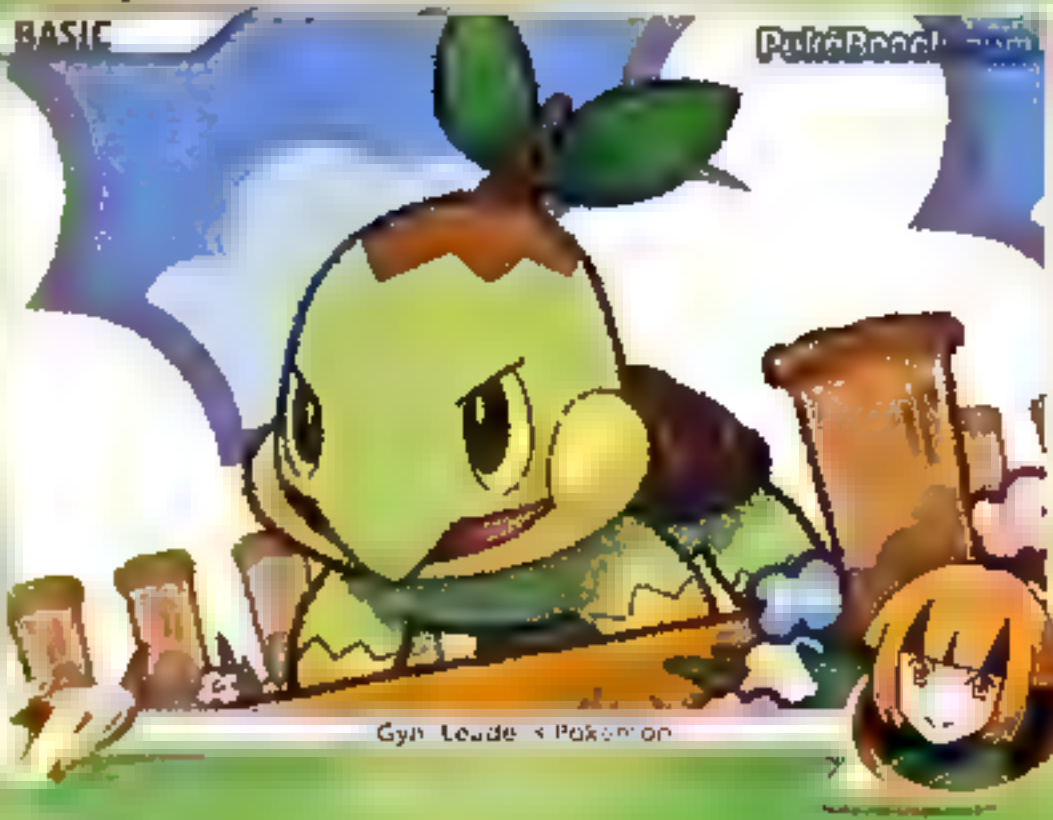
Turtwig ◇ LV 20

HP 90

BASIC



Gym Leader's Pokémon

Poké-BODY **Overgrow**

As long as Turtwig ◇'s remaining HP is 60 or less, each of Turtwig ◇'s attacks does 30 more damage to the Active Pokémon *(before applying Weakness and Resistance)*.

Giga Drain 30

After your attack, remove from Turtwig ◇ the number of damage counters equal to the damage you did to the Defending Pokémon.

Illus. Kanako Eo

weakness ×2

resistance -20

retreat cost

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Weedle LV.6

HP 60

BASIC

NO. 013 Insect Pokémon HT: 1.00 WT: 7.1 lbs.

Rescue String

Search your discard pile for up to 5 Pokémon, show them to your opponent, and shuffle them into your deck.

Needling Sting 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

It eats its weight in leaves every day. It fends off attackers with the needle on its head.

Illus. Ken Sugimori

weakness: +10

resistance:

retreat cost:

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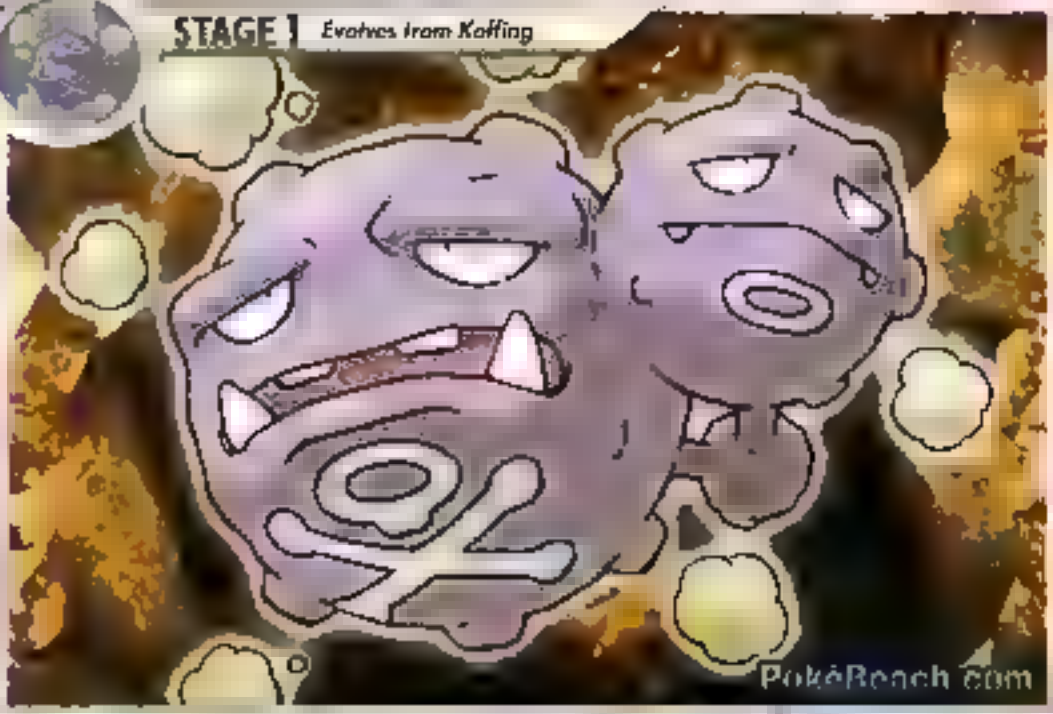
Weezing LV.47

HP 80

STAGE 1 Evolves from Koffing



Poké-BODY **Camouflage Gas**

If Weezing is Confused and is Knocked Out, your opponent can't take a Prize card.

Damage Breakdown

Count the number of damage counters on Weezing. Put that many damage counters on the Defending Pokémon and Weezing is now Confused.

Smog 20

The Defending Pokémon is now Poisoned.

Weakness +20

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SUPPORTER

Supporter

Aaron's Collection

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your discard pile for up to 2 in any combination of Pokémon SP and basic Energy cards, show them to your opponent, and put them into your hand

Illus. Ken Sugimori

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SUPPORTER

Supporter

Bebe's Search

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokemon. When your turn ends, discard this card.

Choose a card from your hand and put it on top of your deck. Search your deck for a Pokémon, show it to your opponent, and put it into your hand. Shuffle your deck afterward. (If this is the only card in your hand, you can't play this card.)

Illus. Ken Sugimori

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89/111

SUPPORTER

Supporter

Bertha's Warmth

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Remove 5 damage counters from 1 of your Pokémon SP.

Illus. Ken Sugimori

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SUPPORTER

Supporter

Flint's Willpower

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Attach a basic Energy card from your hand to 1 of your Pokémon SP.

Illus. Ken Sugimori

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SUPPORTER

Supporter

Lucian's Assignment

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Move as many Energy cards attached to 1 of your Pokémon as you like to another of your Pokémon

Illus. Ken Sugimori

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STADIUM

Stadium

Pokémon Contest Hall

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Once during each player's turn, if that player's Bench isn't full, the player may flip a coin. If heads, that player searches his or her deck for a Basic Pokémon and puts it onto his or her Bench. If the player does, he or she may search his or her deck for a Pokémon Tool card and attach it to that Pokémon. If that player searched his or her deck, the player shuffles his or her deck afterward.

Illus. Makoto Imai

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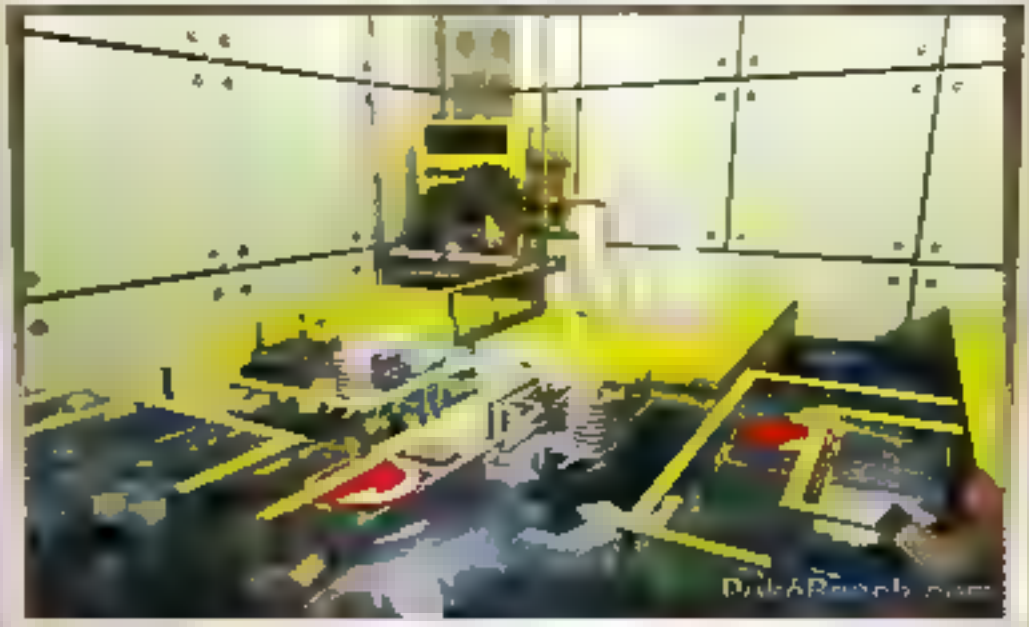
STADIUM

Stadium

Sunyshore City Gym



This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Any damage done by attacks from ϟ Pokémon *(both yours and your opponent's)* to the Defending Pokémon isn't affected by Resistance. Each ϟ Pokémon in play *(both yours and your opponent's)* has no Weakness

Illus. Yusuke Ishikawa

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TRAINER

Technical Machine

TEAM GALACTIC'S INVENTION G-107 Technical Machine G

Attach this card to 1 of your Pokémon *SP* in play That Pokémon may use this card's attack instead of its own. When the Pokémon this card is attached to is no longer a Pokémon *SP*, discard this card.

✱✱✱ Damage Porter

Choose 1 of your opponent's Pokémon. This attack does 10 damage times the number of damage counters on the Pokémon this card is attached to to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Illus. Makoto Imai

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TRAINER

Trainer

TEAM GALACTIC'S INVENTION G-109 **SP Radar**

Choose a card from your hand and put it on top of your deck. Search your deck for a Pokémon *SP*, show it to your opponent, and put it into your hand. Shuffle your deck afterward. (If this is the only card in your hand, you can't play this card.)

Illus. Ken Kanekuni

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96/111

SUPPORTER

Supporter

Underground Expedition

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Look at the 4 cards from the bottom of your deck. Choose any 2 cards you find there and put them into your hand. Put the remaining cards back on the bottom of your deck in any order.

Illus. Kagemaru Himeno

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SUPPORTER

Supporter

Volkner's Philosophy

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

You may discard a card from your hand. Then, draw cards until you have 6 cards in your hand. (If you can't draw any cards, you can't play this card.)

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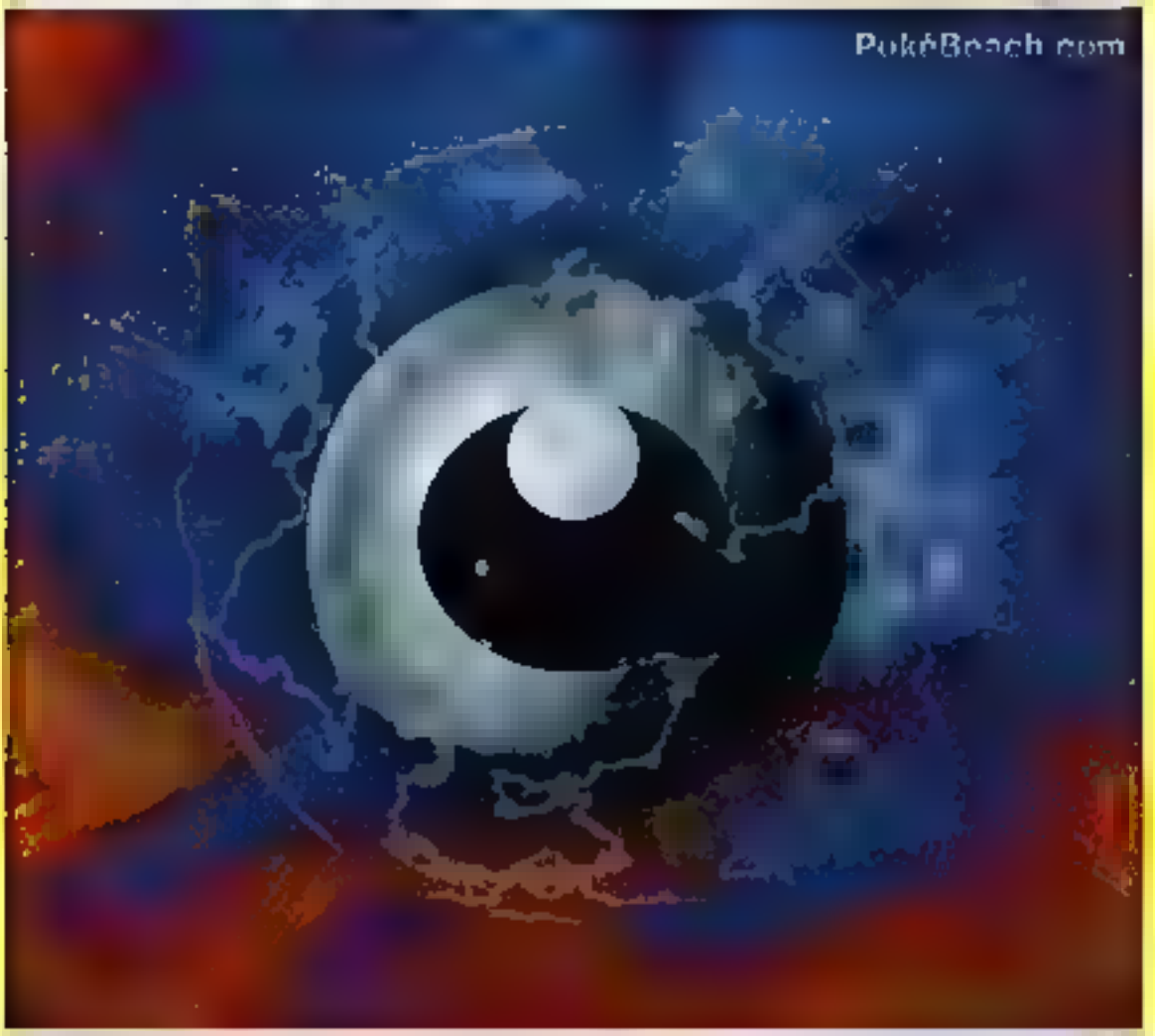
ENERGY



Darkness Energy

If the Pokémon Darkness Energy is attached to attacks, the attack does 0 more damage to the Active Pokémon *(before applying Weakness and Resistance)*. Ignore this effect if the Pokémon that Darkness Energy is attached to isn't . Darkness Energy provides Energy. *(Doesn't count as a basic Energy card.)*

Illus. Takumi Akabane

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ENERGY

Metal Energy

Damage done by attacks to the Pokémon that Metal Energy is attached to is reduced by 10 *(after applying Weakness and Resistance)*. Ignore this effect if the Pokémon that Metal Energy is attached to isn't ♲. Metal Energy provides ♲ Energy. *(Doesn't count as a basic Energy card.)*

Illus. Takumi Akabane

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100/111 ◆

ENERGY

SP Energy

SP Energy provides ✱ Energy. If the Pokémon SP Energy is attached to is a Pokémon SP, SP Energy provides every type of Energy but provides only 1 Energy at a time. *(Doesn't count as a basic Energy card.)*

Illus. Kent Kanetsuna

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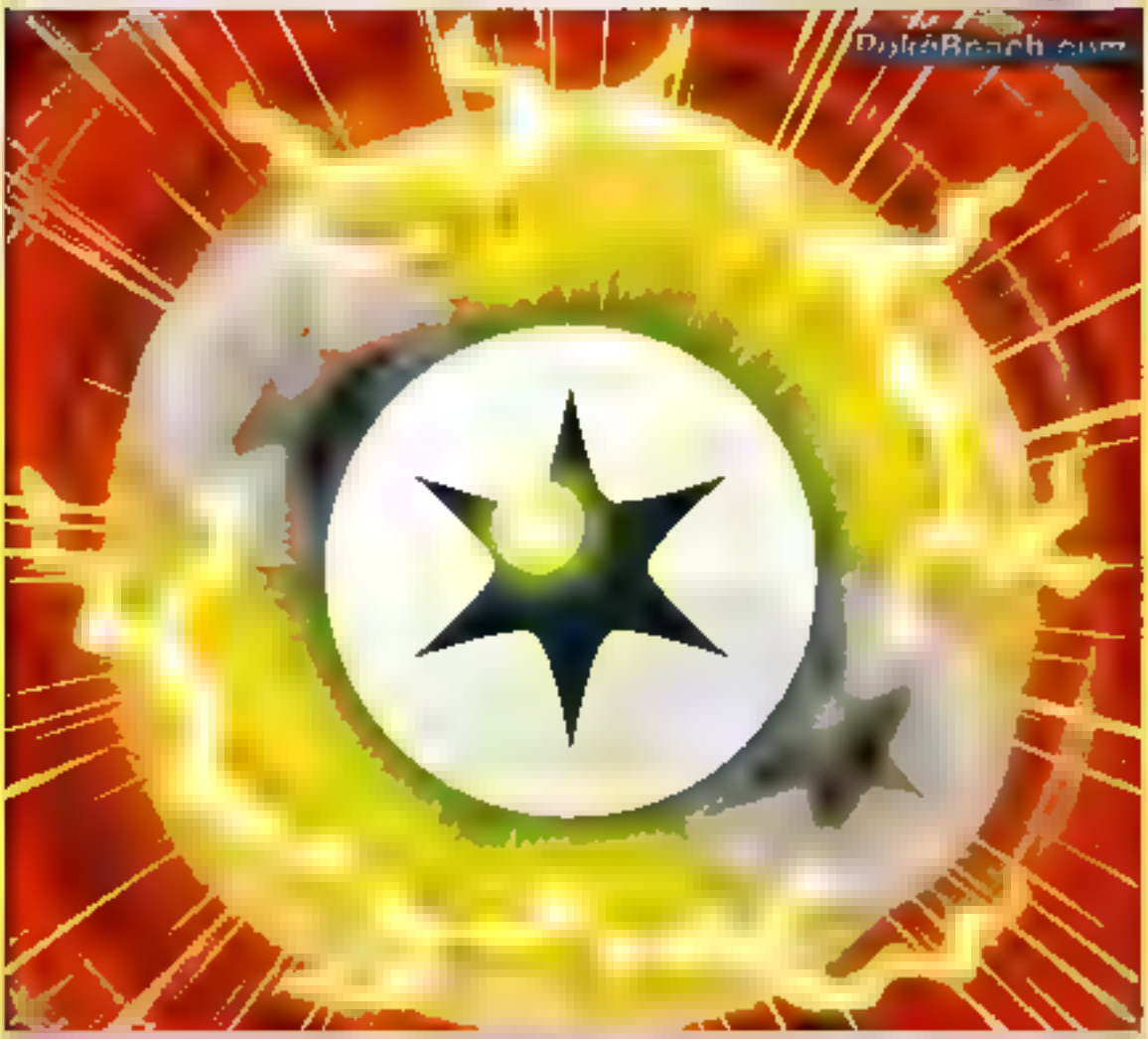
ENERGY



Upper Energy

Upper Energy provides ✱ Energy. If you have more Prize cards left than your opponent and this card is attached to a Pokémon (excluding Pokémon LV.X), Upper Energy provides ✱✱ Energy.

Illus. Ryo Ueda

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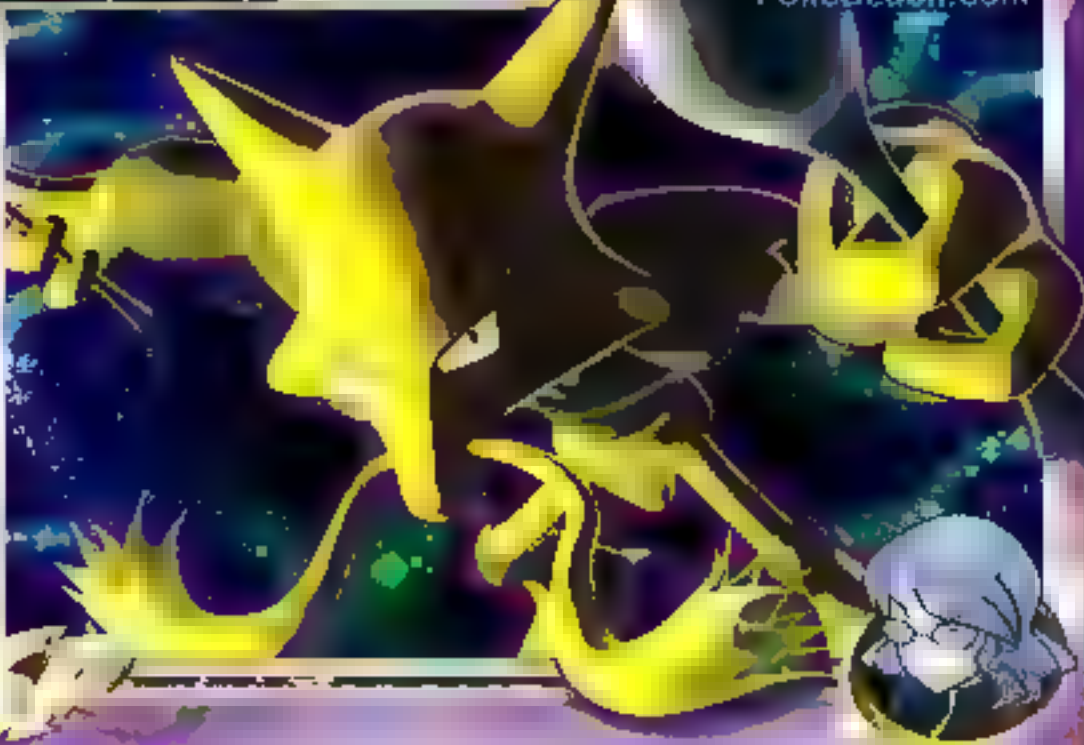
Alakazam 四 LV.X

HP 100

LEVEL-UP Put onto Alakazam 3

PokéBeach.com



Poké-Power **Damage Switch**

As often as you like during your turn (before your attack), you may move 1 damage counter from 1 of your Pokémon SP to another of your Pokémon SP This power can't be used if Alakazam 四 is affected by a Special Condition.

● ● ★ **Mind Shock** 50

This attack's damage isn't affected by Weakness or Resistance.

Put this card onto your Active Alakazam 3. Alakazam 四 LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Ryo Ueda

weakness ●×2

resistance

retreat cost ★★

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103/111 X

Floatzel L lv.X

HP 100

LEVEL-UP Put onto Floatzel L.

Poké-BODY Water Rescue

Whenever any of your Pokémon (excluding any Floatzel L) is Knocked Out by damage from your opponent's attack, you may put that Pokémon and all cards that were attached to it from your discard pile into your hand.

Energy Cyclone 20×

Choose as many Energy cards from your hand as you like and show them to your opponent. This attack does 20 damage times the number of Energy cards you chose. Put those Energy cards on top of your deck. Shuffle your deck afterward.

Put this card onto your Active Floatzel L. Floatzel L lv.X can use any attack, Poké-Power, or Poké-Body from its previous level.

Illus. Mitsuhiro Arita

weakness ×2 | resistance | retreat cost

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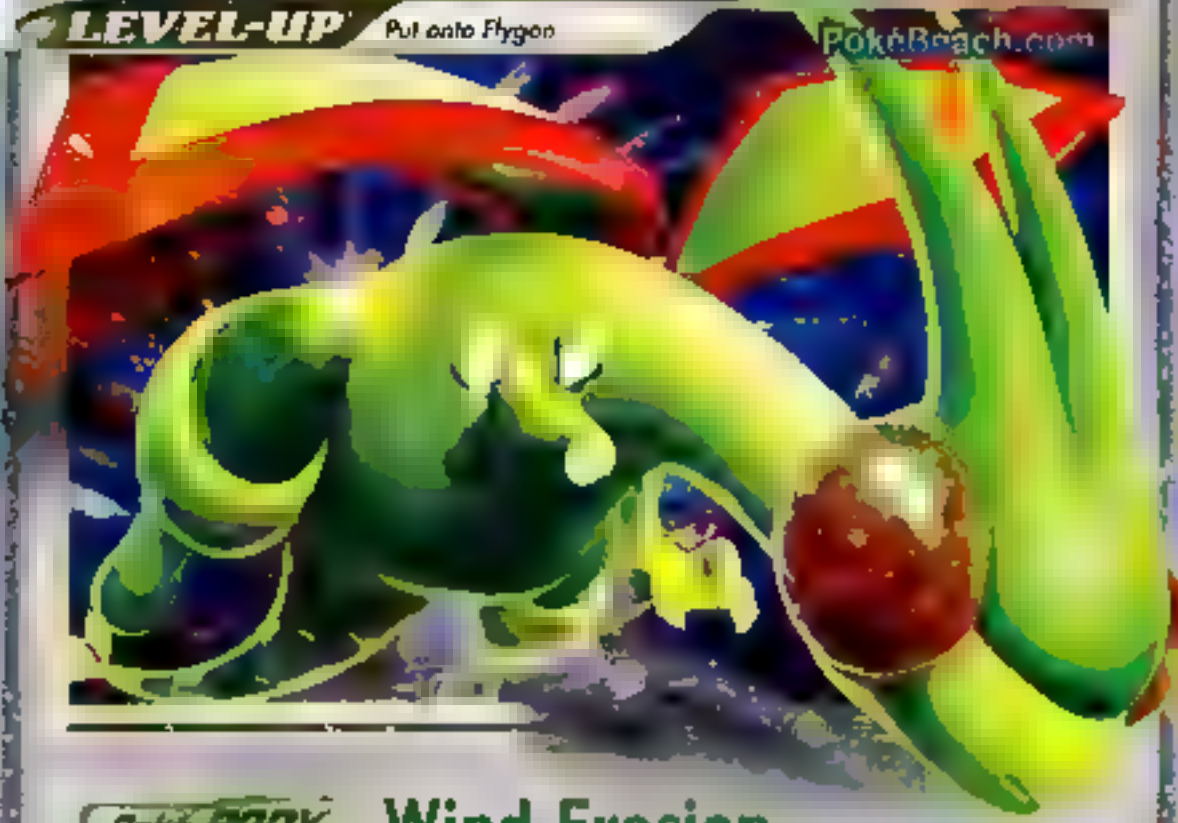
Flygon LV.X

HP 140

LEVEL-UP Put onto Flygon



Poké-BODY Wind Erosion

As long as Flygon is your Active Pokémon, discard the top card from your opponent's deck between turns.

Extreme Attack

Choose 1 of your opponent's Pokémon LV.X. This attack does 150 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Put this card onto your Active Flygon. Flygon LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Shizurow

weakness	resistance	retreat cost
×2	-20	

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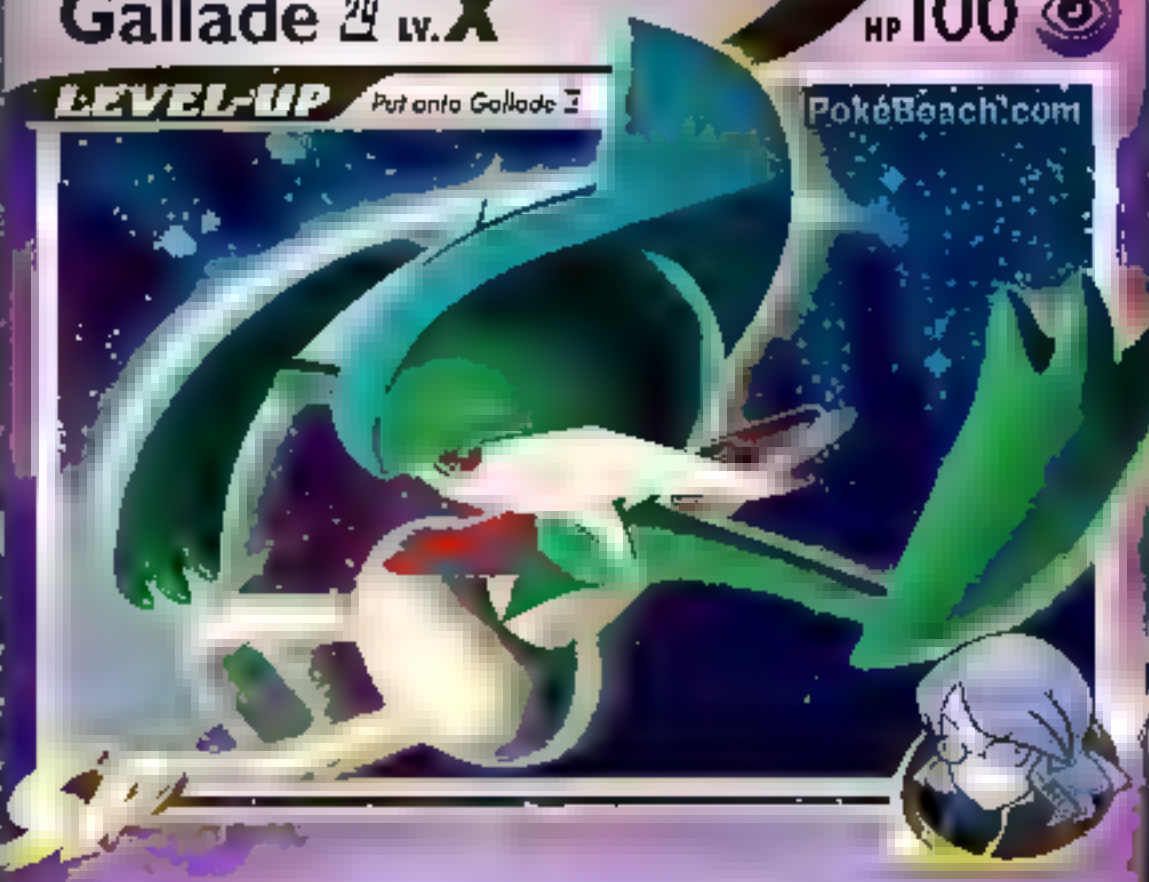
Gallade ♋ Lv.X

HP 100

LEVEL-UP Put onto Gallade ♋

PokéBeach.com



Poké-Power **Blade Storm**

Once during your turn *(before your attack)*, when you put Gallade ♋ LV.X from your hand onto your Active Gallade ♋, you may put 1 damage counter on each of your opponent's Pokemon.

★, ★, **Aimed Cut** 40+

Does 40 damage plus 10 more damage for each damage counter on the Defending Pokémon.

Put this card onto your Active Gallade ♋. Gallade ♋ LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Ryo Ueda

weakness ×2

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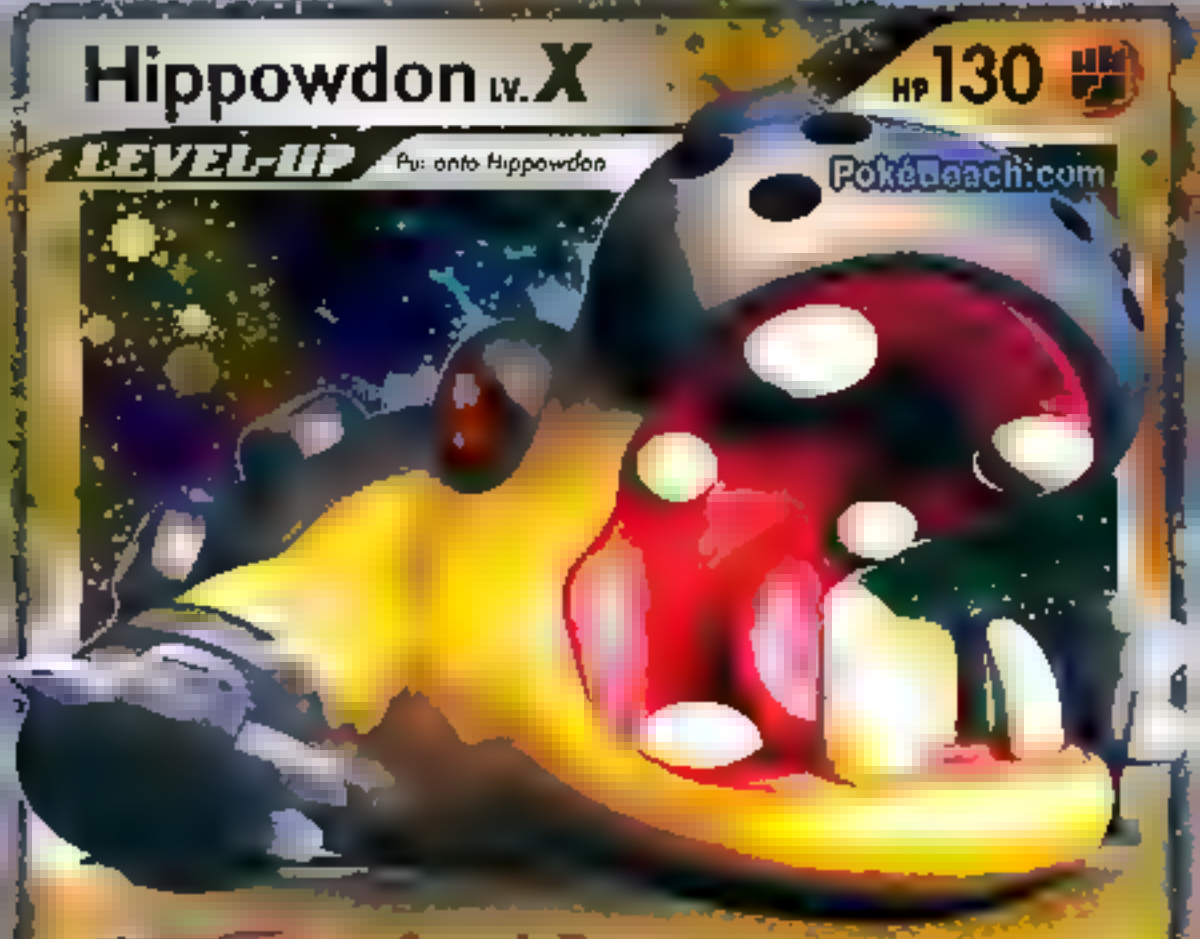
Hippowdon LV.X

HP 130

LEVEL-UP Put onto Hippowdon

PokéBeach.com



Poké-POWER Sand Reset

Once during a game on your turn *(before your attack)*, each player shuffles all cards in play (excluding Pokemon and Supporter cards) into his or her deck. You can't use more than 1 Sand Reset Poké-Power each game.

Double Shoot

Discard 2 Energy attached to Hippowdon and choose 2 of your opponent's Benched Pokémon. This attack does 40 damage to each of them. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Put this card onto your Active Hippowdon. Hippowdon LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Shizurow

weakness	resistance	retreat cost
×2	-20	

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Infernape LV.X

HP 110

LEVEL-UP Put onto Infernape

PokéBeach.com

Poké-Power Intimidating Roar

Once during your turn *(before your attack)*, you may have your opponent switch his or her Active Pokémon with 1 of his or her Benched Pokémon. This power can't be used if Infernape is affected by a Special Condition.

Fire Spin 100

Discard 2 Energy attached to Infernape.

Put this card onto your Active Infernape. Infernape LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Ryo Ueda

weakness ×2

resistance

retreat cost

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Luxray ⚡ LV.X

HP 110

LEVEL-UP Put onto Luxray ⚡

Bright Look

Once during your turn *(before your attack)*, when you put Luxray ⚡ LV.X from your hand onto your Active Luxray ⚡, you may switch the Defending Pokémon with 1 of your opponent's Benched Pokémon.

Flash Impact 60

Does 30 damage to 1 of your Pokemon, and don't apply Weakness and Resistance to this damage.

Put this card onto your Active Luxray ⚡. Luxray ⚡ LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Mitsuhiro Arita

weakness	resistance	retreat cost
×2	-20	

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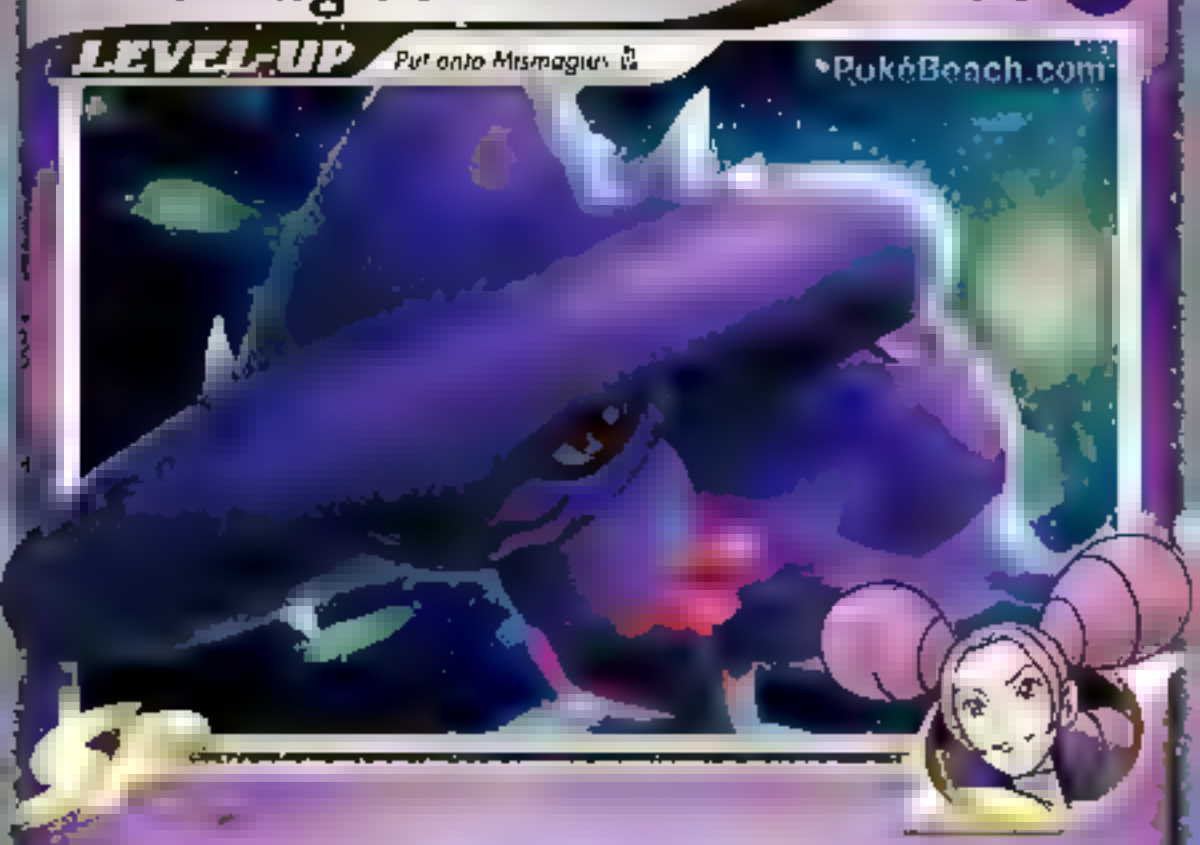
Mismagius ☾ LV.X

HP 100

LEVEL-UP Put onto Mismagius ☾



POKÉ-POWER Magical Return

As often as you like during your turn *(before your attack)*, you may return a Pokémon Tool card or Technical Machine card attached to your Pokémon to your hand. This power can't be used if Mismagius ☾ is affected by a Special Condition.

Darkness Magic

Count the number of cards in your hand. Put that many damage counters on the Defending Pokémon. You can't put more than 8 damage counters in this way.

Put this card onto your Active Mismagius ☾. Mismagius ☾ LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Kent Kanetsuna

weakness	resistance	retreat cost
×2	-20	

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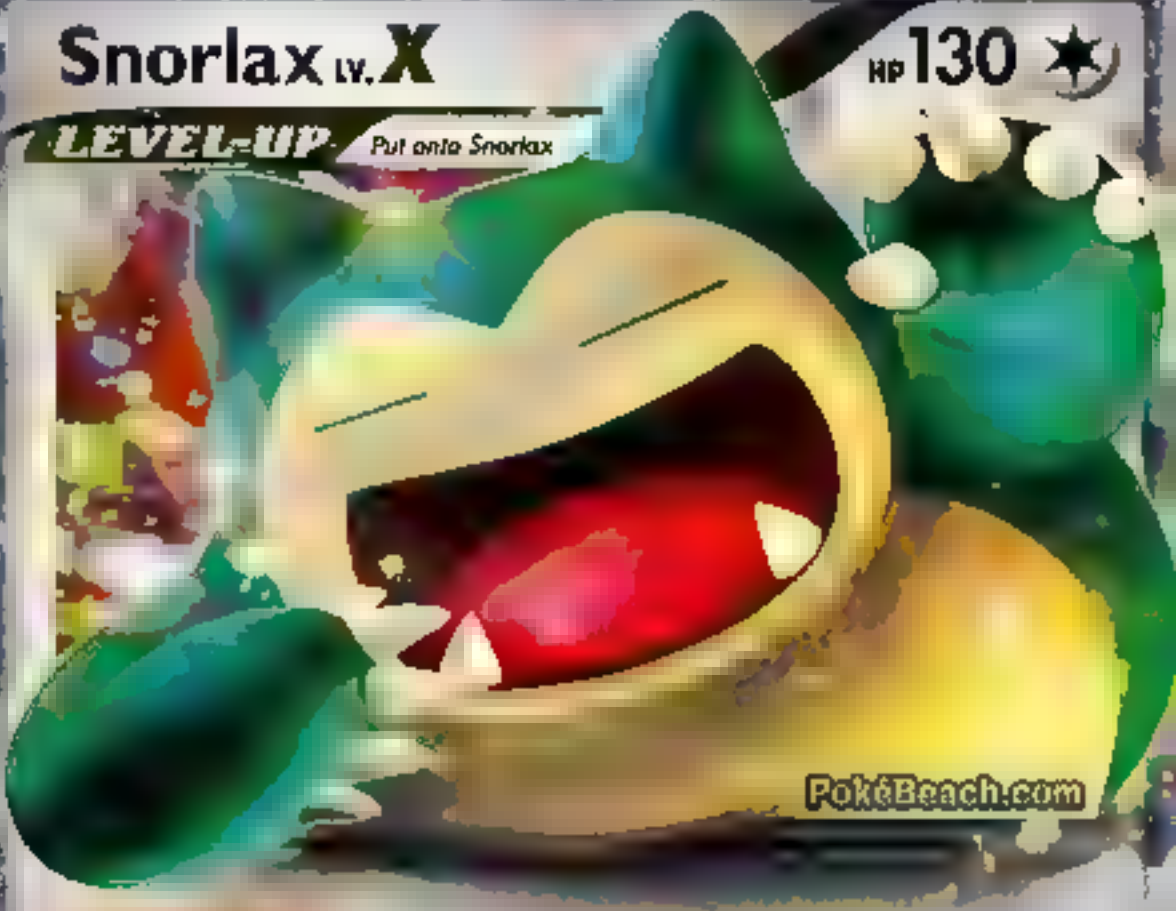
Snorlax LV.X

HP 130

LEVEL-UP Put onto Snorlax



Poké-Power Big Appetite

Once during your turn *(before your attack)*, if Snorlax is your Active Pokémon, you may draw cards until you have 6 cards in your hand. If you do, Snorlax is now Asleep. This power can't be used if Snorlax is affected by a Special Condition.

Exercise 80

You may discard as many Energy cards as you like from your hand. If you do, remove that many damage counters from Snorlax.

Put this card onto your Active Snorlax. Snorlax LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Shizurow

weakness ×2

resistance

retreat cost

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Pikachu lv.12

HP 40

BASIC

NO. 025 Mouse Pokémon HT: 1'04" WT: 13.2 lbs.

Gnaw 10

Thunder Jolt 30

Flip a coin. If tails, Pikachu does 10 damage to itself.

It has small electric sacs on both its cheeks. If threatened, it looses electric charges from the sacs.

Illus. Mitsuhiro Arita

weakness: ×2

resistance:

retreat cost:

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Flying Pikachu lv.12

HP 40

BASIC

NO. 025 Mouse Pokémon HT: 1'04" WT: 13.2 lbs

Thundershock 10

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Fly 30

Flip a coin. If tails, this attack does nothing. If heads, prevent all effects of an attack, including damage, done to Flying Pikachu during your opponent's next turn.

By learning how to fly, Pikachu overcame its weakness to Fighting Pokémon.

Illus. Toshinao Aoki

weakness	resistance	retreat cost
	-30	

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Fan Rotom LV.46

HP 70

BASIC

NO. 479 Plasma Pokémon HT: 1'00" WT: 0.7 lbs.

Poké-Power Fan Shift

Once during your turn *(before your attack)*, you may use this power. Fan Rotom's type is ✱ until the end of your turn.

✱✱ Spin Storm

Flip a coin. If heads, your opponent returns the Defending Pokémon and all cards attached to it to his or her hand.

✱✱✱ Air Slash 60

Flip a coin. If tails, discard an Energy attached to Fan Rotom.

Illus. Motofumi Fujiwara

weakness: ✱ +20

resistance: ✱ -20

retreat cost: ✱

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Heat Rotom LV.46

HP 80

BASIC

NO. 479 Plasma Pokémon HT: 1'00" WT: 0.7 lbs.

Poké-POWER **Heat Shift**

Once during your turn *(before your attack)*, you may use this power. Heat Rotom's type is 🔥 until the end of your turn.

(★) **Warm Up**

Search your deck for a 🔥 Energy card and attach it to 1 of your Benched Pokémon. Shuffle your deck afterward.

(🔥)(★)(★) **Heat Burn** 40

The Defending Pokémon is now Burned.

Illus. Lee Hyunjung

weakness +20 | resistance ★ -20 | retreat cost ★

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RT3 ★

Wash Rotom LV.46

HP 90

BASIC

NO. 479 Plasma Pokémon HT: 1'00" WT: 0.7 lbs.

Poké-Power Wash Shift

Once during your turn *(before your attack)*, you may use this power. Wash Rotom's type is ● until the end of your turn.

Cleanse Away

Remove 3 damage counters from each of your Benched Pokémon.

Drain Wash 30

Flip a coin until you get tails. For each heads, choose 1 card from your opponent's hand without looking and discard it.

Illus. Hiroki Fuchino

weakness: ● +20

resistance: ★ -20

retreat cost: ★ ★

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SUPPORTER

Supporter

Charon's Choice

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, put this card into your hand instead of discarding it.

Search your deck for any Rotom and switch it with any Rotom you have in play. Any cards attached to Rotom and damage counters on it are now on the new Pokémon. (Remove all Special Conditions and effects from Rotom.) Put Rotom on top of your deck. Shuffle your deck afterward.

Illus. Ken [illegible]

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#76